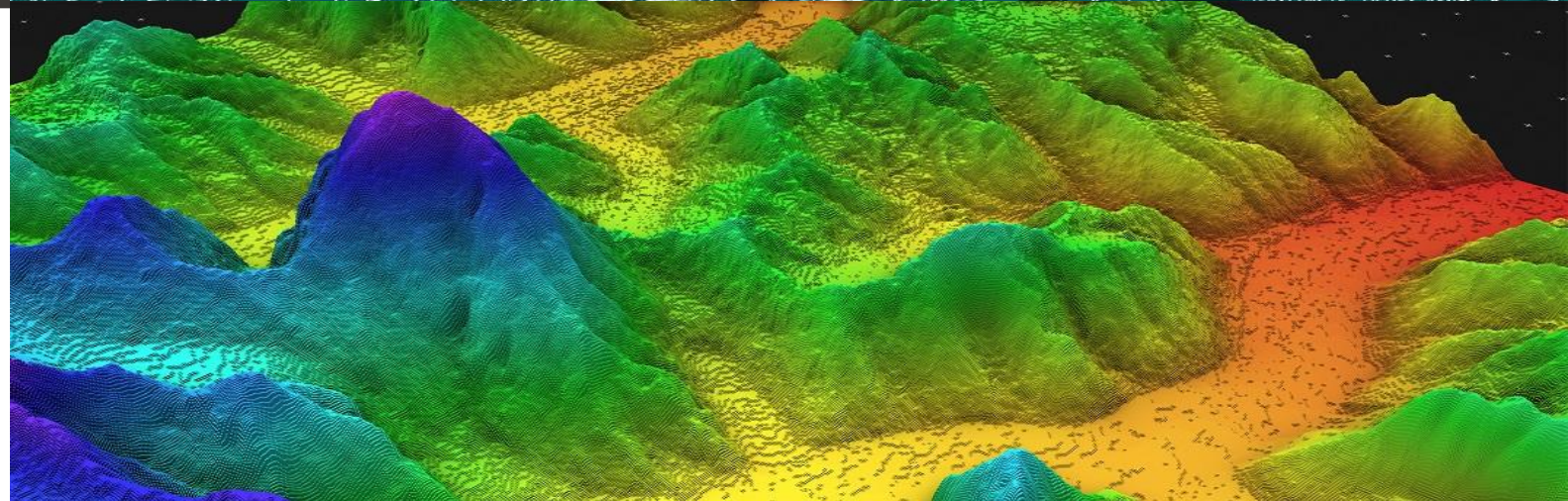


# Geographical Information System



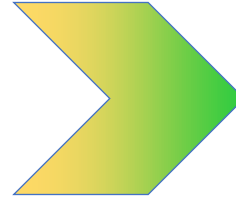
**Dr. Ankit Deshmukh**  
School of Technology, PDEU.  
[ankit.Deshmukh@sot.pdpu.ac.in](mailto:ankit.Deshmukh@sot.pdpu.ac.in)



# Integration of Drone Photogrammetry and GIS

## Drone Photogrammetry

- UAV image acquisition
- High-resolution imagery
- Orthomosaic generation
- DSM/DTM creation
- Point cloud extraction



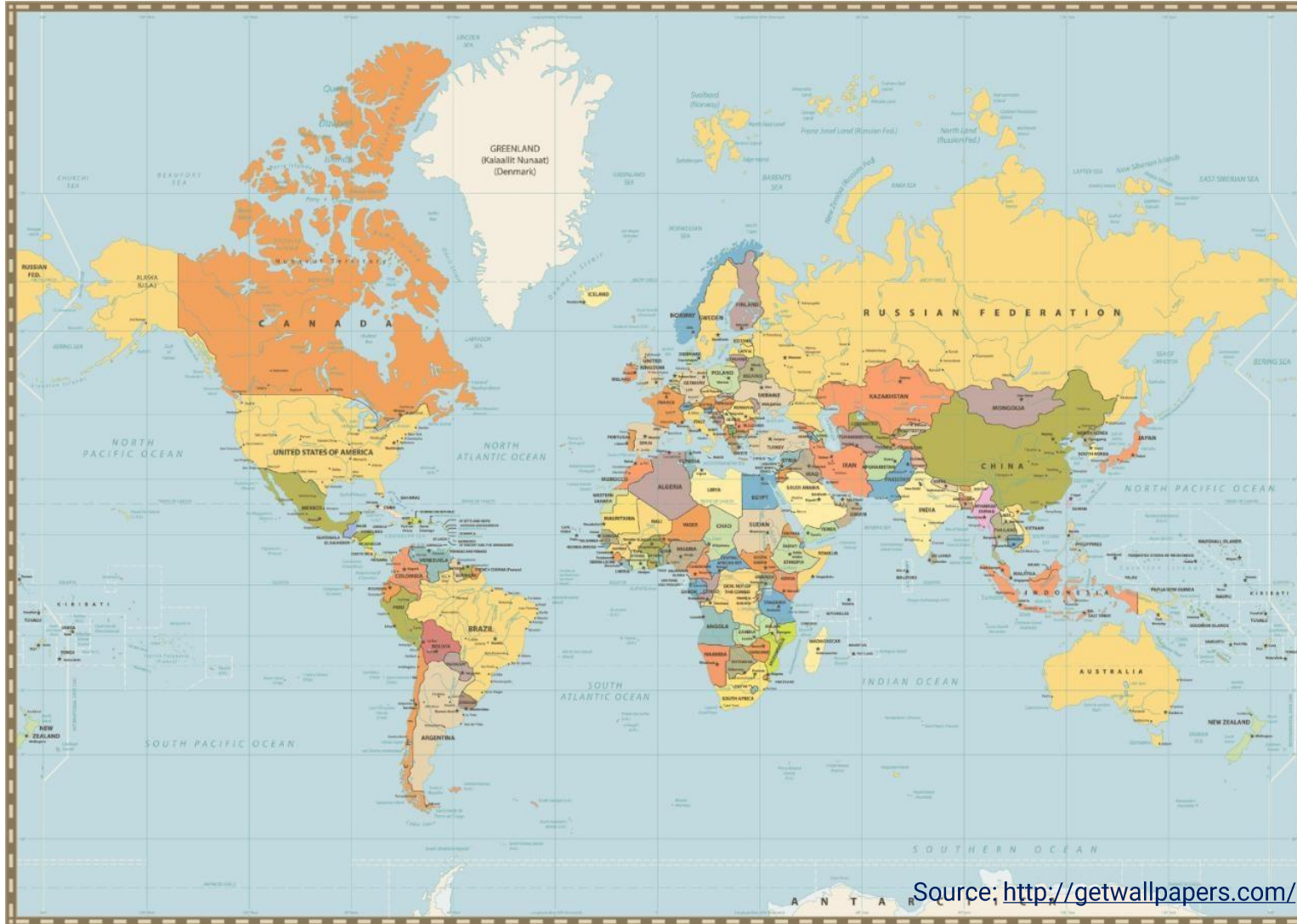
## GIS Integration

- Spatial analysis
- Terrain modeling
- Land-use mapping
- Hydrological analysis
- Decision support systems

UAV Survey → Image Processing → Orthomosaic/DEM → GIS Analysis → Spatial Decision Making

# Why Are Map Projections Required?

## Is Greenland Larger Than Australia?



According to size, Australia's land is approximated to be **7,741,220** square kilometers dwarfing Greenland's cover of merely **2,166,086** square kilometers. Considering the land area, Australia is almost four times bigger than Greenland.

# The Shape of the Earth

Although it is commonly thought of as a sphere, Earth is not perfectly spherical.

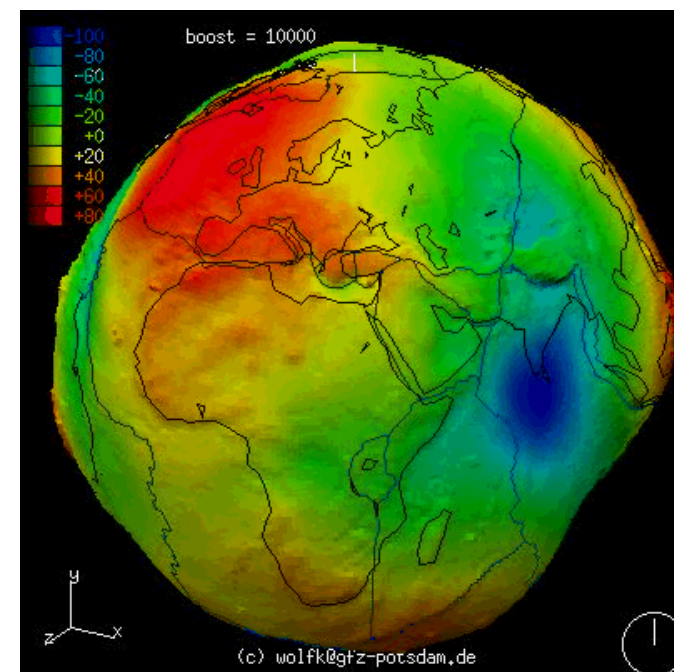
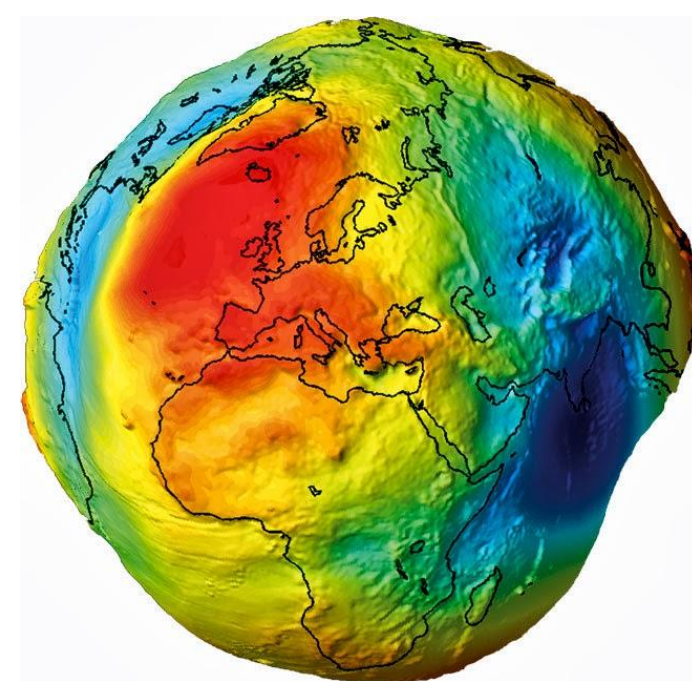
Its actual shape is what we refer to as a “**geoid.**”

Geoid: The hypothetical shape of the Earth, coinciding with mean sea level and its imagined extension under (or over) land areas.

It is an irregular, gravity-based reference surface used as the vertical datum for measuring elevations.

**The geoid approximates the “*true physical shape*” of Earth based on gravity.**

Image Credit: *NASA’s Applied Remote Sensing Training Program*



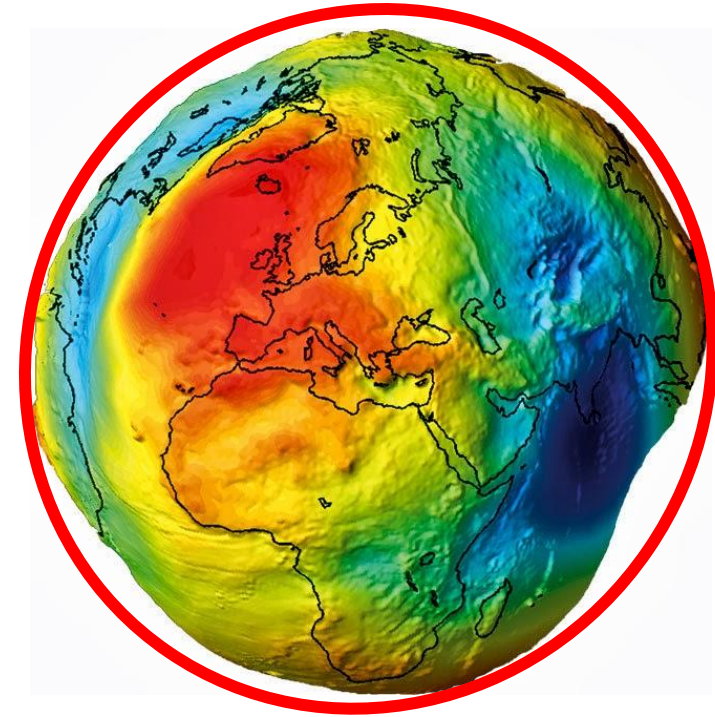
# The Shape of the Earth

For spatial data to be displayed in a spatially consistent way, we use an elliptical spheroid to approximate the surface of the Earth.

No spheroid is a perfect fit, so many different approximations are used.

Each approximation will fit one part of the Earth's surface better than others.

Each of these spheroids is calculated using a specific datum as a reference point.



# Datum and Spheroid

A datum is a known point on Earth's surface or within its geometry that we can use as a reference point for all other locations.

Because of the irregular shape of the planet, the use of datums is necessary to portray spatial data as accurately as possible.

Example:

- **Local Datum** is NAD 83 (North American Datum 1983)
- World Geodetic System 1984 (WGS84) is a **global datum**.

## Geoid

A lumpy potato (real Earth)

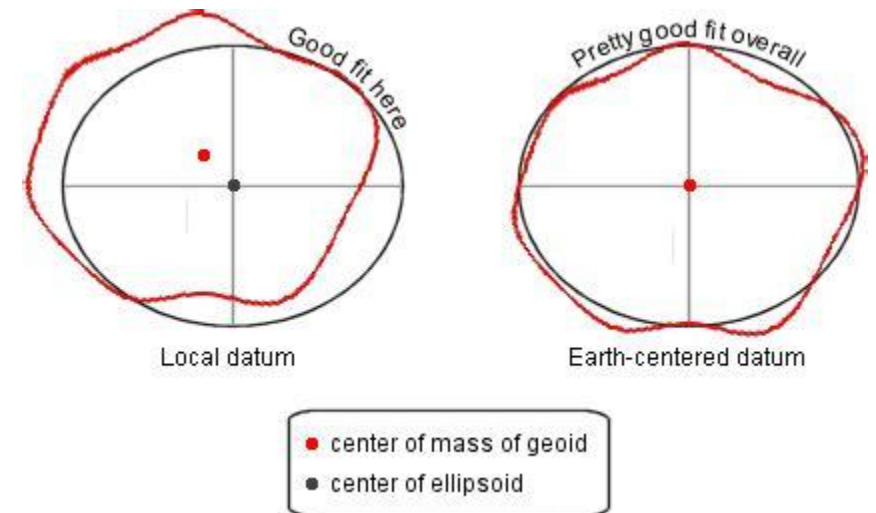
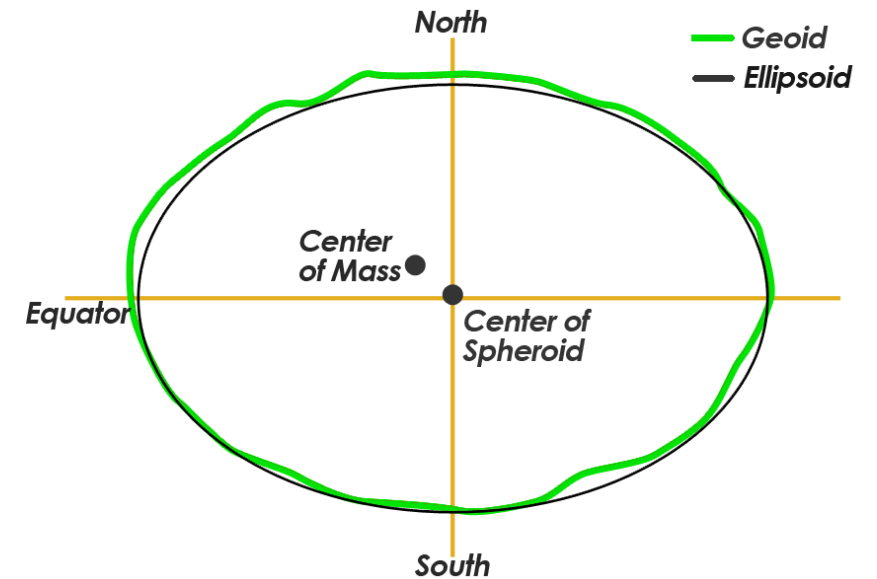
## Spheroid

A smooth plastic ball. (mathematical Earth)

## Datum

Instructions for:

- how to place the ball over the potato,
- where to center it,
- how to align it.

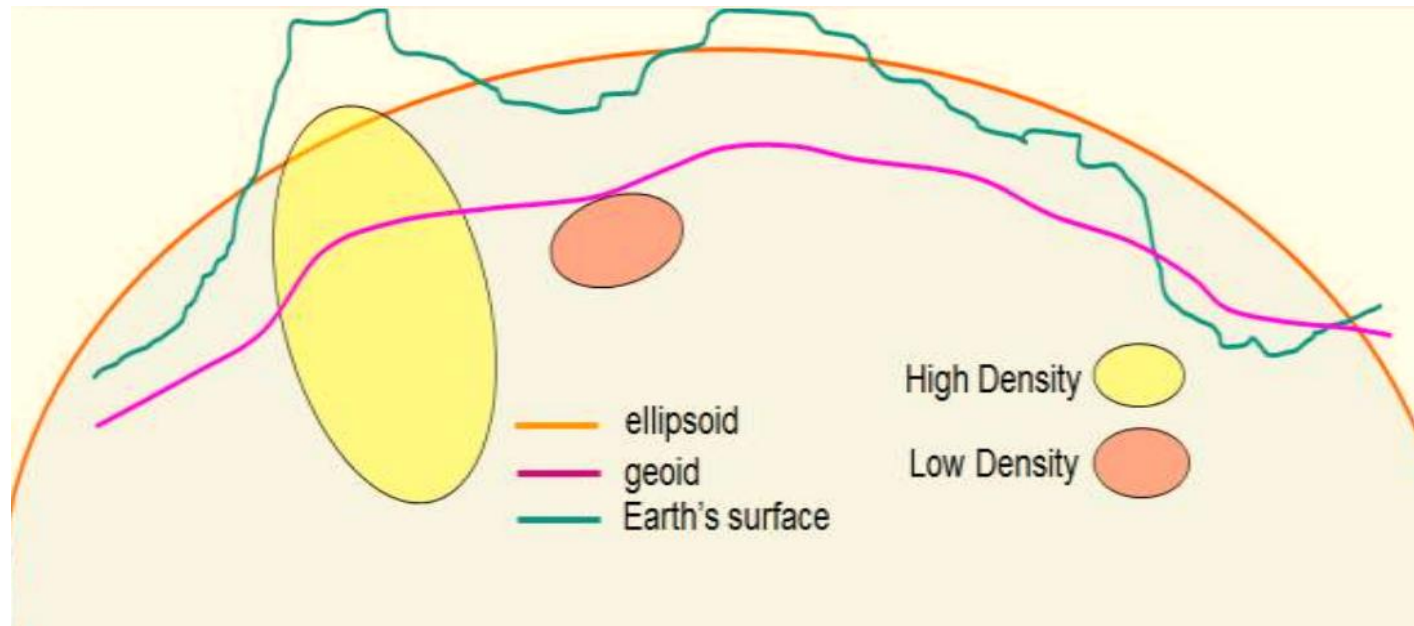


# Geodetic Systems (Earth, Ellipsoid)

## Reference Ellipsoids:

A Reference Ellipsoid is a mathematically-defined surface that approximates the geoid, the truer figure of the Earth. The semi-major axis, semi-minor axis of the ellipse and flattening completely specify the shape of the ellipsoid.

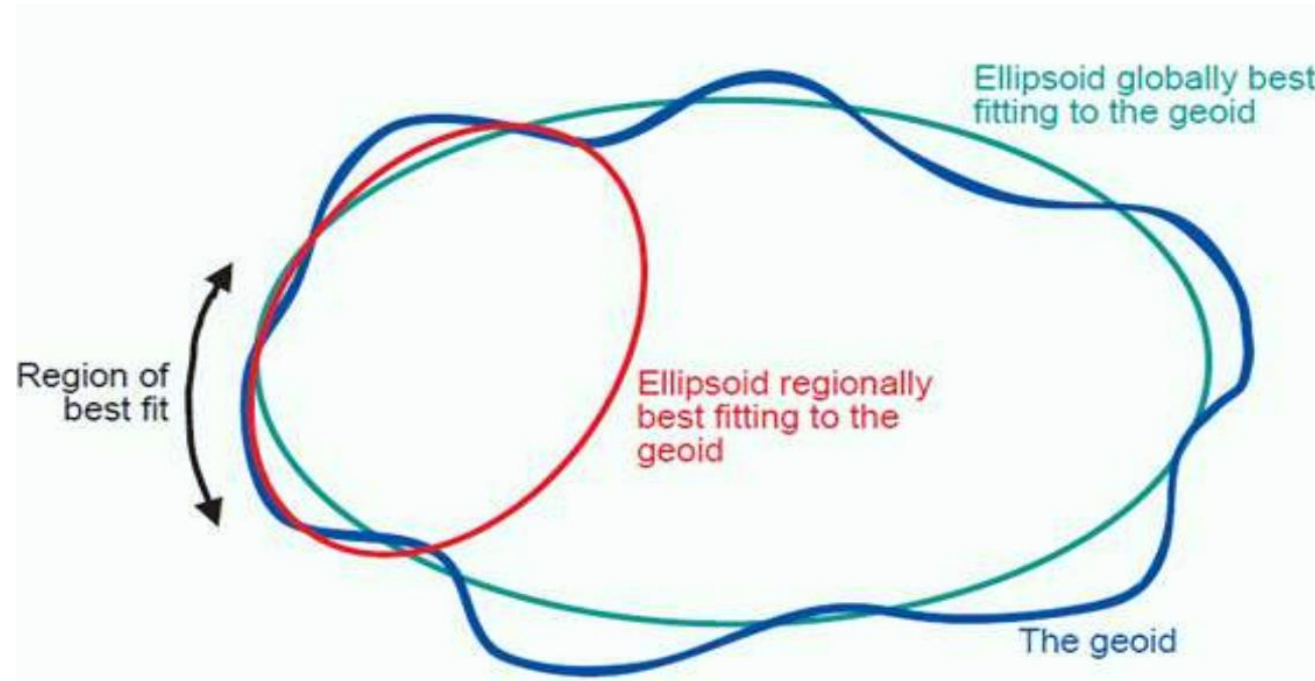
Some of the most popular reference Ellipsoids are: Clarke 1866, International 1924, and WGS 1984. Currently the most common reference ellipsoid used, and that used in the context of the Global Positioning System, is WGS 84.



## Local and Global Ellipsoids

Many ellipsoids have been defined in the world. Local ellipsoids have been established to fit the Geoid (mean sea level) well over an area of local interest, which in the past was never larger than a continent.

The International Union for Geodesy and Geophysics (IUGG) plays a central role in establishing these reference figures.



# Geographic referencing concepts

A GIS is to be created from available maps of different thematic layers (soils, land use, temperature, etc).

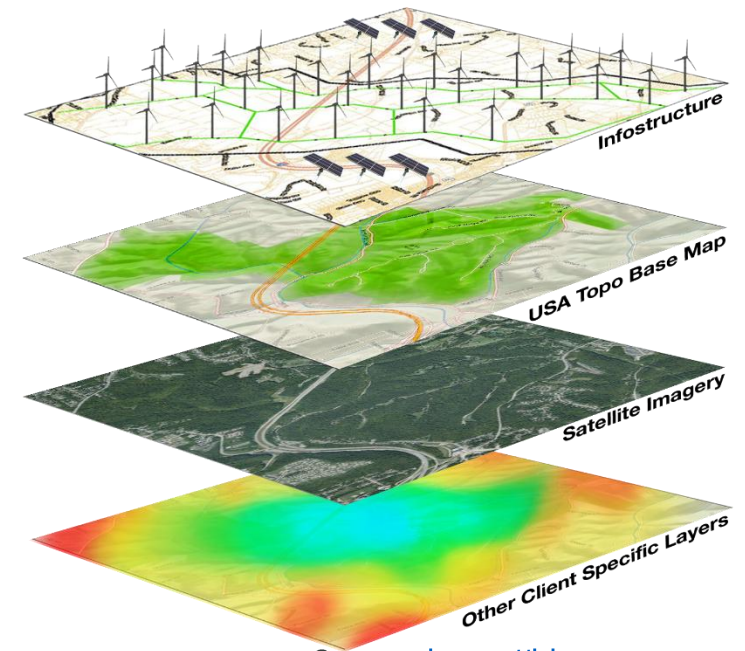
The maps are in two-dimensions whereas the earth's surface is a 3- dimensional ellipsoid. Every map has a projection and scale.

To understand how maps are created by projecting the 3-d earth's surface into a 2-d plane of an analogue map, we need to understand **the georeferencing concepts**.

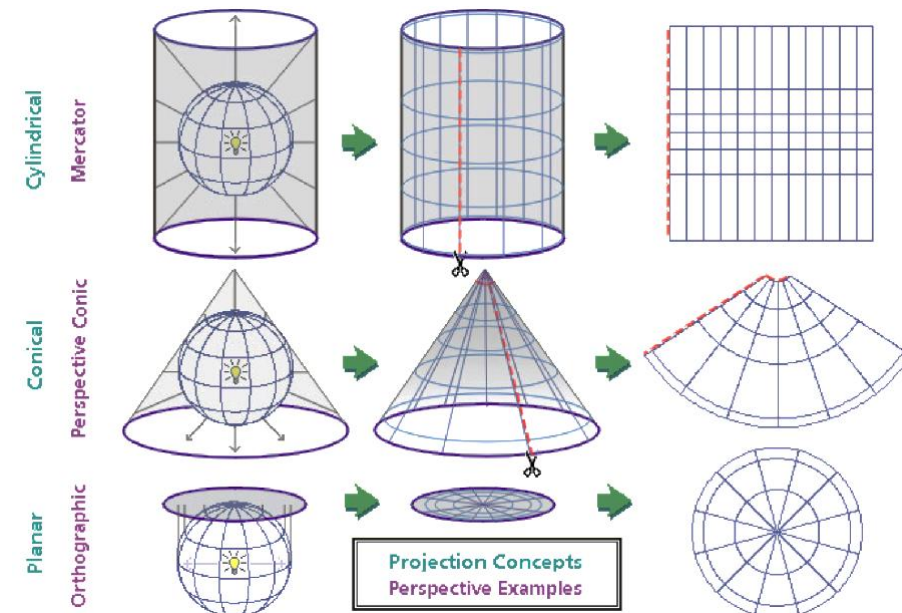
Geo-referencing involves 2 stages: specifying the 3-dimensional coordinate system that is used for locating points on the earth's surface that is,

1. the Geographic Coordinate System (GCS), and
2. the Projected Coordinate System,

that is used for projecting into two dimensions for creating analogue maps.



Source: <https://blog.geoamps.com/>



<https://docs.qgis.org>

# Coordinate Reference Systems

All spatial data, including satellite imagery, needs to be tied to a specific location on the Earth's surface through georeferencing.

To link each pixel or data point to its real-world position, we use a coordinate reference system (CRS).

A **Coordinate Reference System (CRS)** is a framework used to define the exact location of features on the Earth using coordinates, datums, and map projections.

- World Geodetic System 1984 (WGS84 – GPS and Google Maps)
- Universal Transverse Mercator (UTM – mapping and GIS analysis).

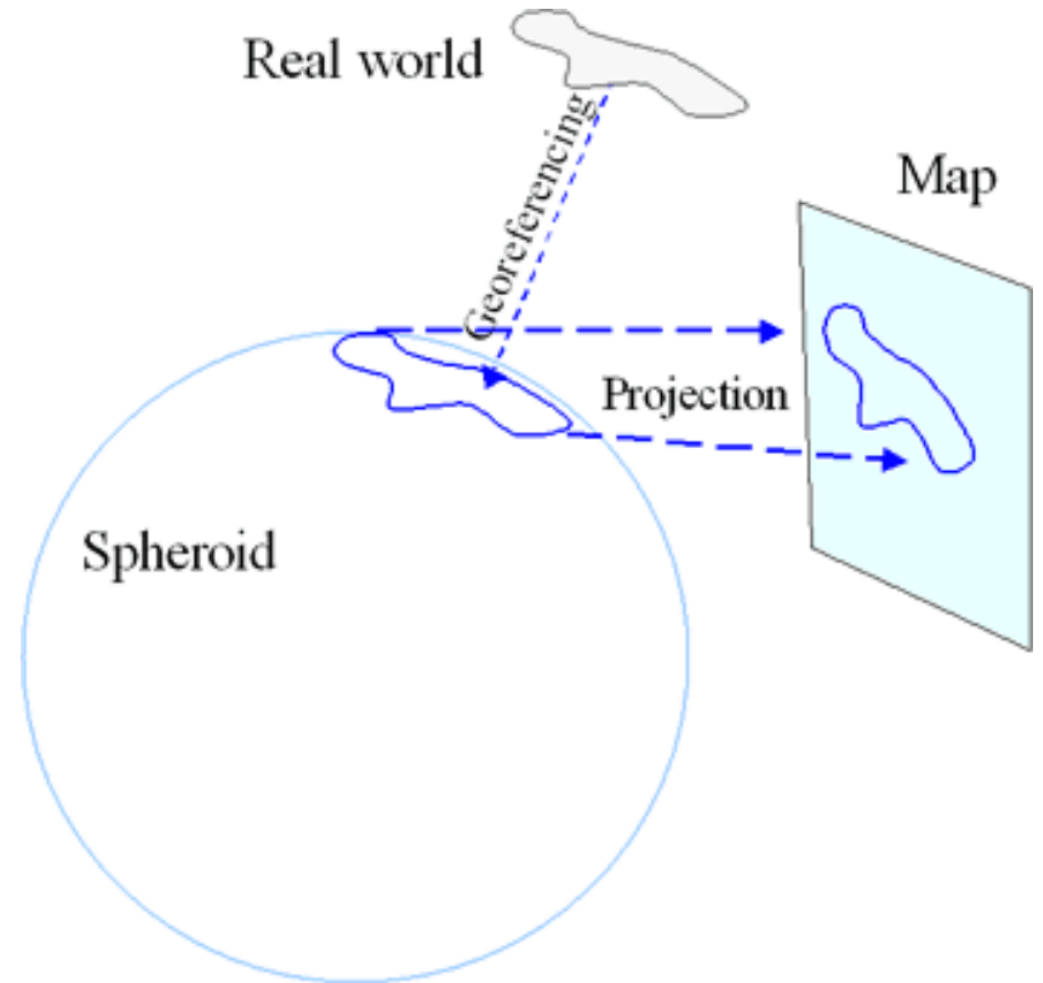
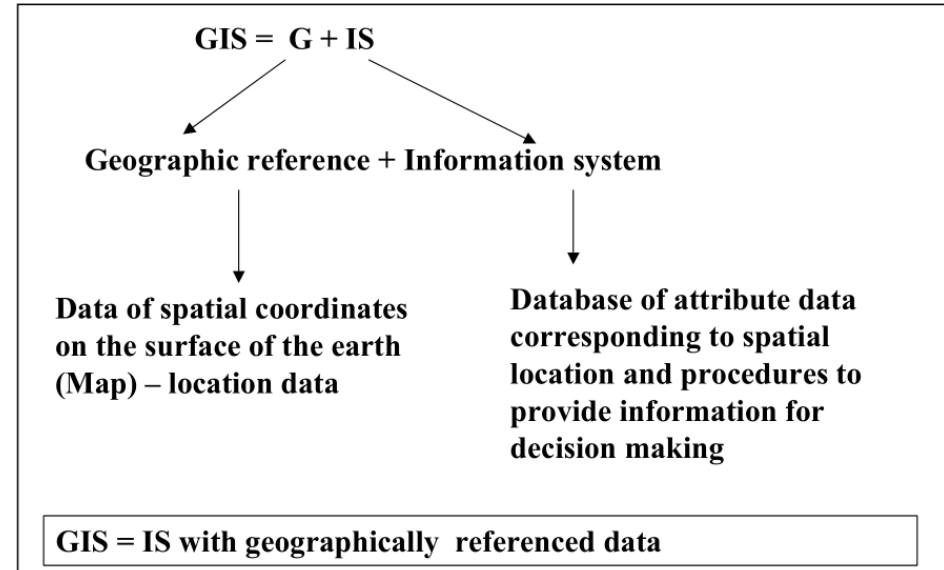


Image Credit: GIS Stack Exchange

# What is GIS

A GIS is basically a computerized information system like any other database, but with an important difference: all information in GIS must be linked to a geographic (spatial) reference (latitude/longitude, or other spatial coordinates).



The United States Geological Survey (USGS) defined provided A GIS as a computer hardware and software system designed to collect, manage, analyze and display geographically (spatially) referenced data. This definition is a fairly comprehensive and is suitable for agricultural applications of GIS

# World Geodetic System 1984 (WGS 84)

| Datum Details      |  |
|--------------------|--|
| DATUM NAME:        | World Geodetic System 1984   |
| CODE:              | 6326   |
| AREA OF USE:       | <a href="#">World</a>  |
| SCOPE:             | Satellite navigation.  |
| TYPE:              | geodetic   |
| REALIZATION EPOCH: |  |
| ORIGIN:            | Defined through a consistent set of station coordinates. These have changed with time: by 0.7m on 1994-06-29 (G730), a further 0.2m on 1997-01-29 (G873), 0.06m on 2002-01-20 (G1150), 0.2m on 2012-02-08 (G1674) and 0.02m on 2013-10-16 (G1762). |
| ELLIPSOID:         | <a href="#">WGS 84</a>   |
| PRIME MERIDIAN:    | <a href="#">Greenwich</a>  |
| APPLICABLE CRS-S:  | The following CRS are based on this datum:<br><a href="#">[WGS 84]</a> <a href="#">[WGS 84]</a> <a href="#">[WGS 84]</a>   |

- WGS 84 is based on a consistent set of constants and model parameters that describe the Earth's size, shape, gravity and geomagnetic fields.
- WGS 84 is the standard U.S. Department of Defence definition of a global reference system for geospatial information.

# Common datum used in the GIS analysis

## North American Datum 1927 (NAD27)

- >> Uses the Clarke 1866 spheroid
- >> Reference point is located at Meades Ranch, Kansas
- >> Based on ground survey information in the 1800's

## North American Datum 1983 (NAD83)

- >> Uses GRS80 (Geodetic Reference System) spheroid
- >> using the Earth's center as a reference point rather than the surface.
- >> Based on ground surveys and satellite information

## WGS 1984

- >> Most recently developed datum
- >> framework for measurements worldwide
- >> Earth centered, or geocentric, perspective
- >> US military & the GPS system uses WGS84

# Types of CRS: 1. Geographic Coordinate Systems

A geographic coordinate system is a coordinate system that enables every location on the Earth to be specified by a set of numbers or letters. The Prime Meridian and the Equator are the reference planes used to define latitude and longitude.

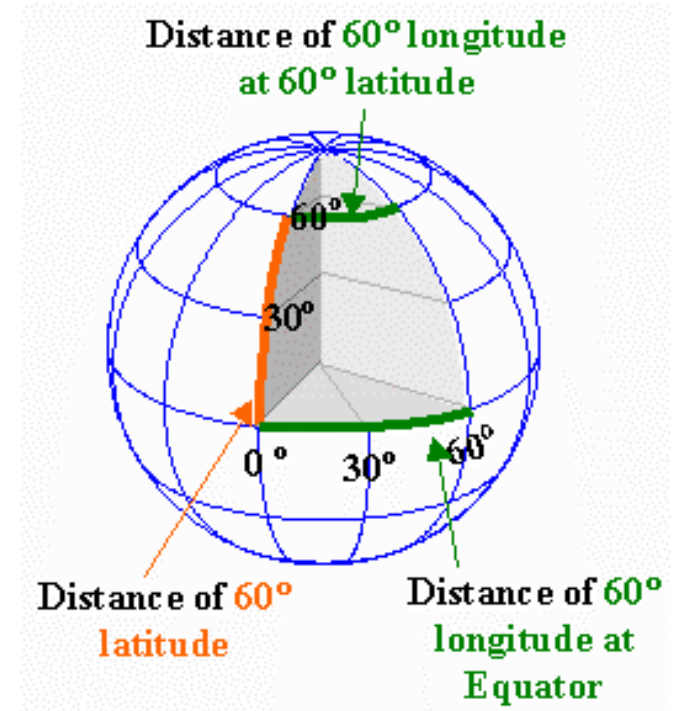
## Pros:

- Suitable for global-scale analyses and Earth-wide representations.
- Appropriate for datasets with large spatial extents.

## Cons:

- Lower spatial accuracy at local or regional scales.
- Not well suited for analyses involving small geographic extents.

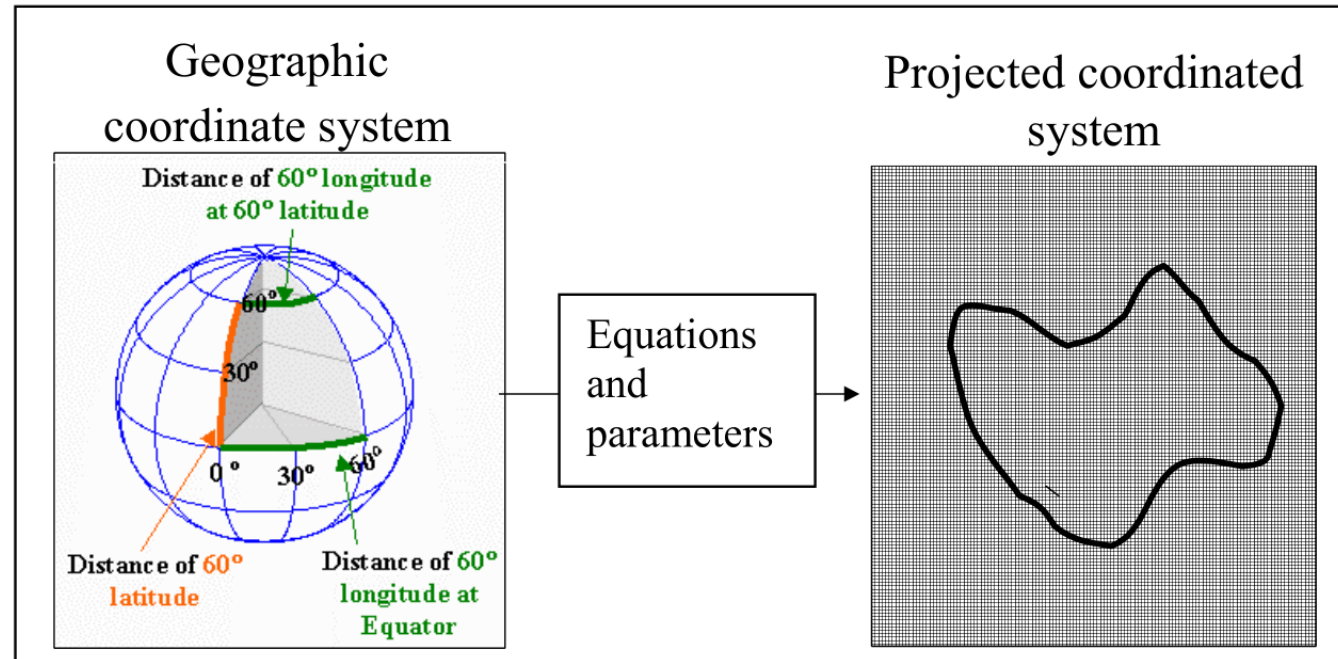
Example of a commonly-used Geographic Coordinate System: **WGS84**



## Types of CRS: 2. Projected Coordinate System

GIS often begins with a paper map (an analogue map).

This map is a flat, 2D representation of the Earth's curved surface, created using a projected coordinate system.

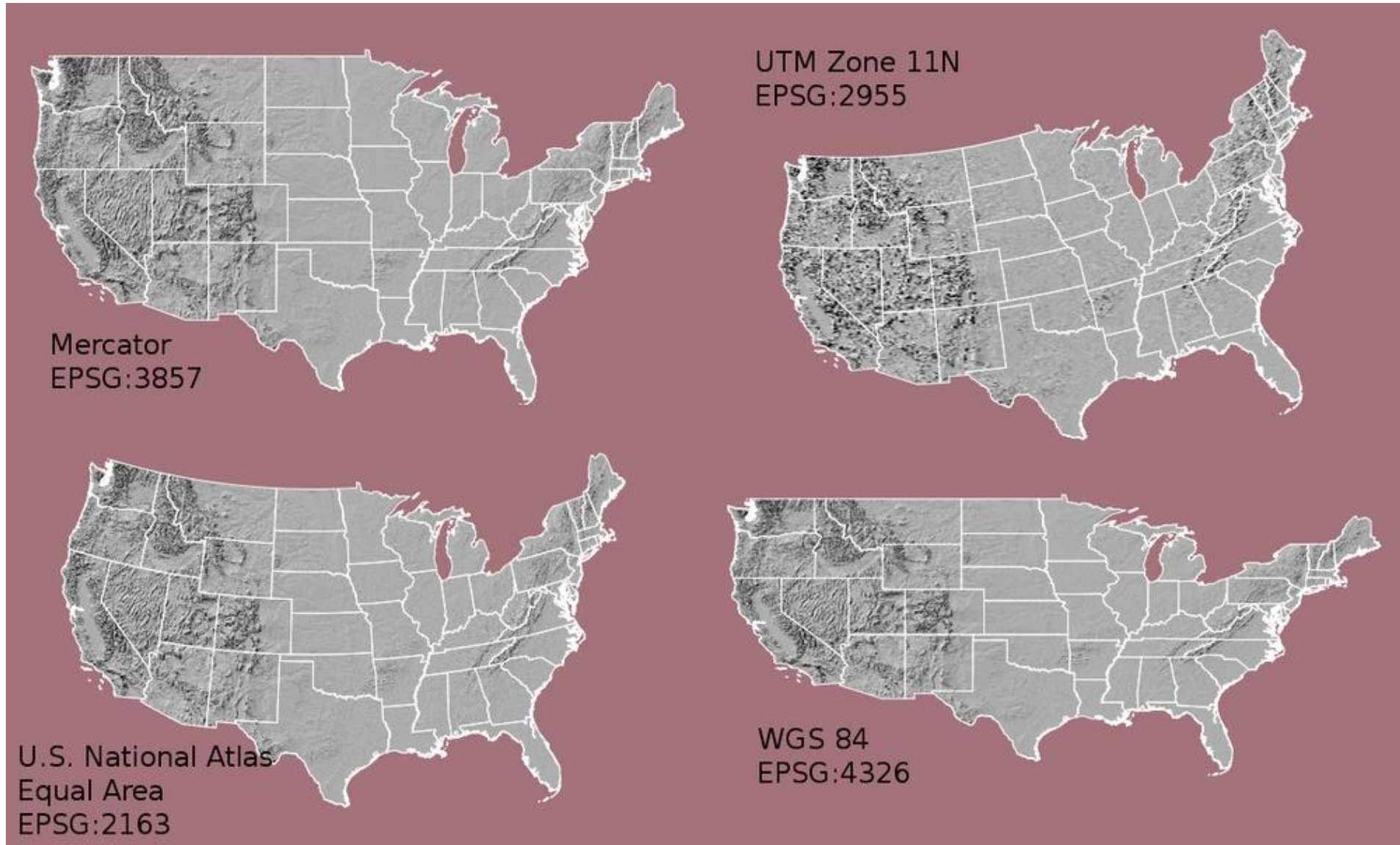


*Adopted from ESRI*

Example of a commonly used Projected Coordinate System: UTM (Universal Transverse Mercator)

# Distortions of map

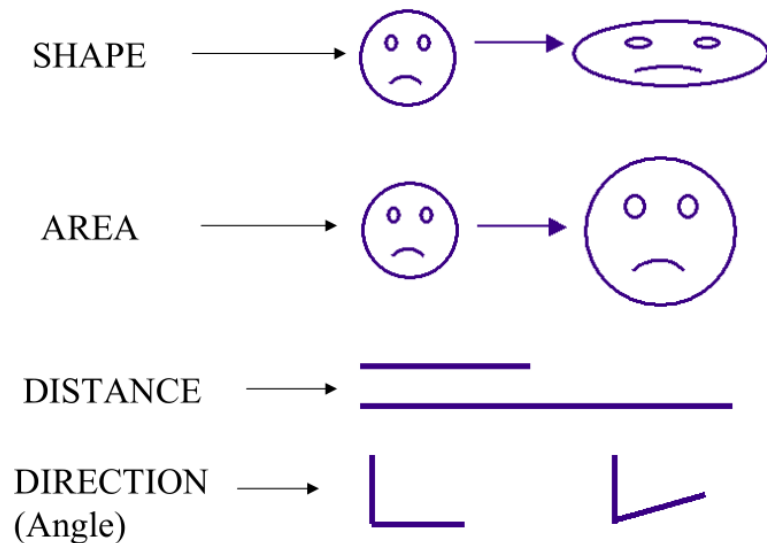
Source: <https://knowwhereconsulting.co.uk/>



# Depending on the scale and the agreeable tradeoffs with respect to distortions, a specific projection form is chosen.

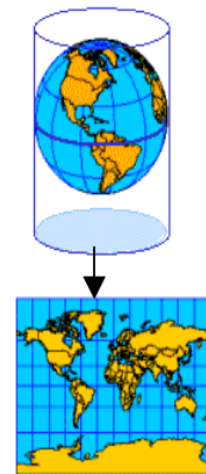
MAP PROJECTIONS LEAD TO DISTORTIONS ... ..

Choice of Projections depends on allowable distortions in:

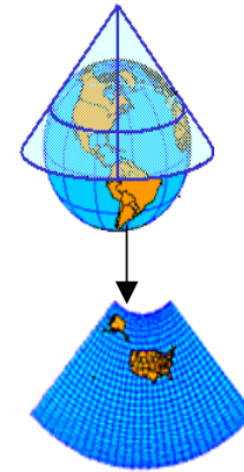


*Adopted from ESRI*

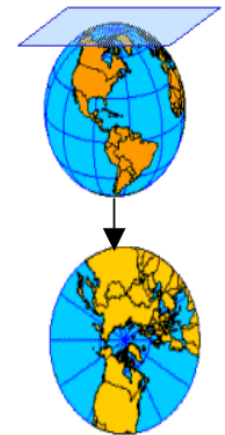
## Types of Projections



Cylindrical projection



Conical projection



Planar/azimuthal projection

*Adopted from ESRI*

- Different countries have adopted different standard projections at different map scales.
- In India, the polyconic projection is commonly used by Survey of India (SOI).

# UTM Zones for Projected CRS

UTM zones are divisions of the Earth into 60 vertical sections, each 6 degrees of longitude wide, used in the

Universal Transverse Mercator (UTM) coordinate system for mapping and navigation.

These zones help **minimize distortion in map projections**, making them useful for accurate positioning.



# CRS in Q-GIS

## WGS 84

### WKT

```
GEOGCRS["WGS 84",  
  DATUM["World Geodetic System 1984",  
    ELLIPSOID["WGS 84",6378137,298.257223563,  
      LENGTHUNIT["metre",1]],  
  PRIMEM["Greenwich",0,  
    ANGLEUNIT["degree",0.0174532925199433]],  
  CS[ellipsoidal,2],  
  AXIS["geodetic latitude (Lat)",north,  
    ORDER[1],  
    ANGLEUNIT["degree",0.0174532925199433]],  
  AXIS["geodetic longitude (Lon)",east,  
    ORDER[2],  
    ANGLEUNIT["degree",0.0174532925199433]],  
  USAGE [  
    SCOPE["unknown"],  
    AREA["World"],  
    BBOX[-90,-180,90,180]],  
  ID["EPSG",4326]]
```

### Proj4

```
+proj=longlat +datum=WGS84 +no_defs
```

### Extent

```
-180.00, -90.00, 180.00, 90.00
```

Project Properties — CRS

**Project Coordinate Reference System (CRS)**

No CRS (or unknown/non-Earth projection)

Filter

Recently Used Coordinate Reference Systems

| Coordinate Reference System | Authority ID |
|-----------------------------|--------------|
|                             |              |


Predefined Coordinate Reference Systems  Hide deprecated CRSs

| Coordinate Reference System | Authority ID     |
|-----------------------------|------------------|
| WGS 72                      | EPSG:4322        |
| WGS 72                      | EPSG:4985        |
| WGS 72BE                    | EPSG:4324        |
| WGS 72BE                    | EPSG:4987        |
| <b>WGS 84</b>               | <b>EPSG:4326</b> |
| WGS 84                      | EPSG:4979        |

**WGS 84**

**WKT**

```
GEOGCRS["WGS 84",  
  DATUM["World Geodetic System 1984",  
    ELLIPSOID["WGS 84",6378137,298.257223563,  
      LENGTHUNIT["metre",1]],  
  PRIMEM["Greenwich",0,  
    ANGLEUNIT["degree",0.0174532925199433]],  
  CS[ellipsoidal,2],
```



**Datum Transformations**

Ask for datum transformation if several are available (defined in global setting)

| Source CRS | Destination CRS | Operation | Allow Fallback Transforms |
|------------|-----------------|-----------|---------------------------|
|            |                 |           |                           |

OK Cancel Apply Help

# GIS Data Input

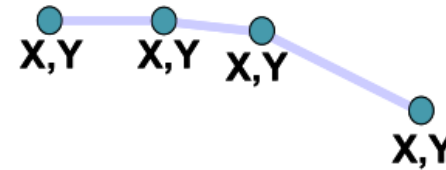
**Spatial Data capture (representing locations in a database) can be in two basic formats:**

- (i) Vector format: the reality is represented as points lines and areas
- (ii) Raster format: the reality is represented as grid of cells/pixels.

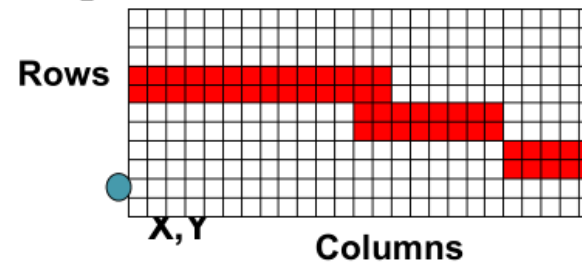
The Vector format is based on discrete objects view of reality (analogue maps) and the raster format is based on continuous fields view of reality (photographs, imageries, etc. In principle, any real world situation can be represented in digital form in both raster and vector formats.

## Vector and Raster representations

- Vector formats
  - Discrete representations of reality



- Raster formats
  - square cells to model reality



**Reality  
(A highway)**

Source: ESRI

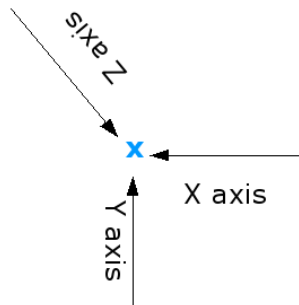
# Vector data

This is generally used for capturing data for analogue maps. It is based on the observation that any map consists of 3 basic kinds of features:

- i. point features,
- ii. line features and
- iii. polygon or area features.

## Vector Point Feature

**Point Geometry (indicates the x,y and z position of the feature)**



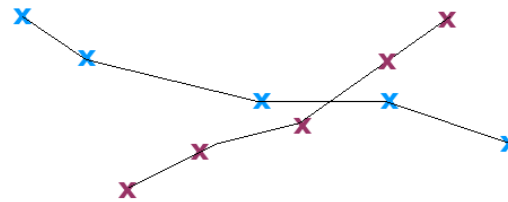
**Point attributes (describe the feature)**

*Id, Name, Description*

- 1, Tree, Outside our classroom
- 2, Light post, At the school entrance

## Vector Polyline Feature

**Polyline Geometry (a series of connected vertices that do not form an enclosed shape)**



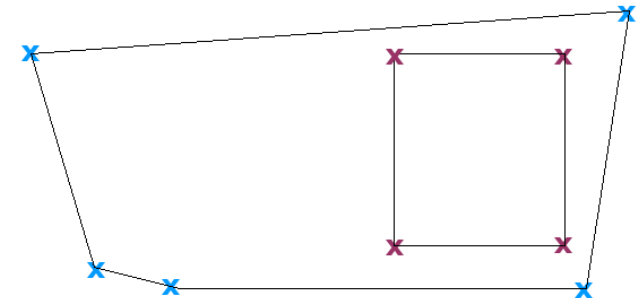
**Polyline attributes (describe the feature)**

*Id, Name, Description*

- 1, Footpath 1, From class to the playground
- 2, Footpath 2, From the school gate to the hall

## Vector Polygon Feature

**Polygon Geometry (a series of connected vertices that do form an enclosed shape)**



**Polygon attributes (describe the feature)**

*Id, Name, Description*

- 1, School Boundary, Fenceline for the school
- 2, Sports Field, We play soccer here

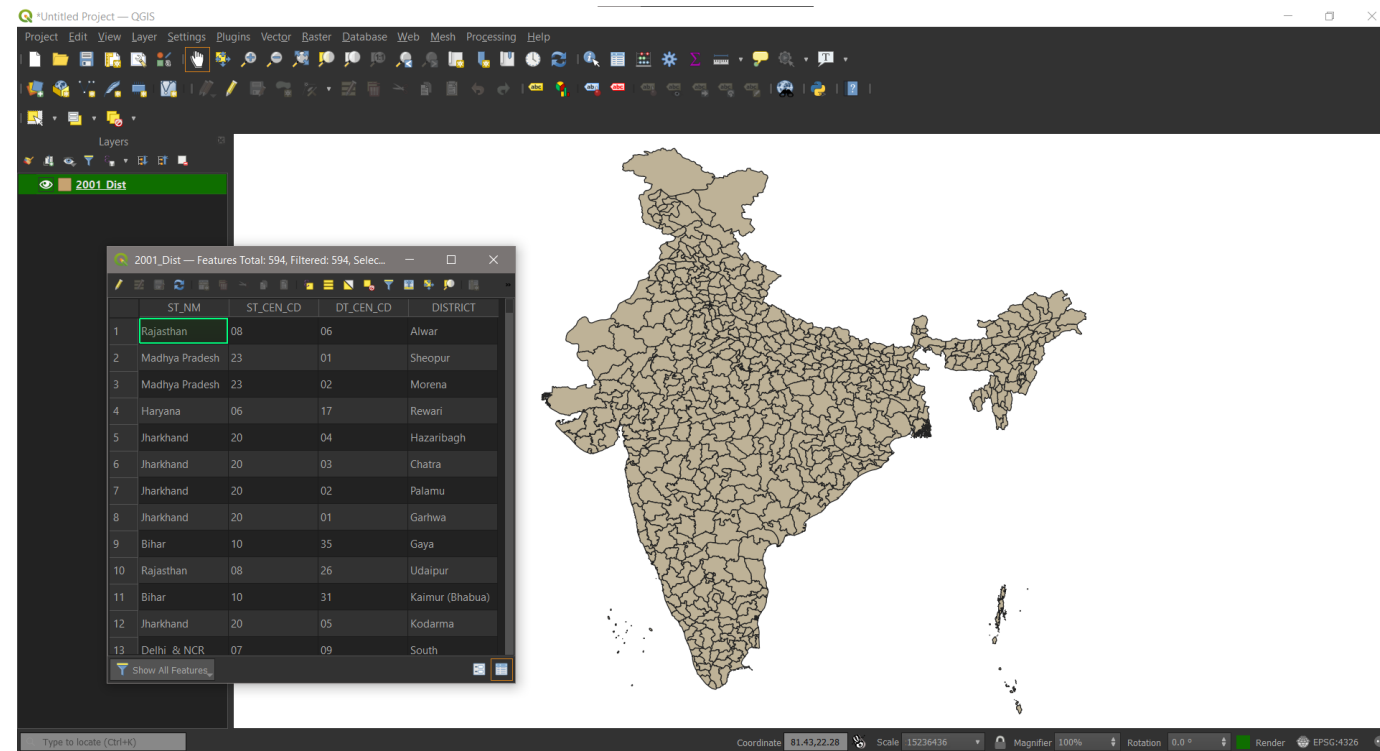
# What are the shapefile files?

**Main File (.SHP):** is a *mandatory* Esri file that gives features their geometry.

**Index File (.SHX):** are *mandatory* Esri and AutoCAD shape index position.

**dBASE File (.DBF):** is a standard database file used to store attribute data and object IDs. A .dbf file is *mandatory* for shape files. You can open .dbf files in Microsoft Access or Excel.

**Projection File (.PRJ):** is an *optional* file that contains the metadata associated with the shapefiles coordinate and projection system.



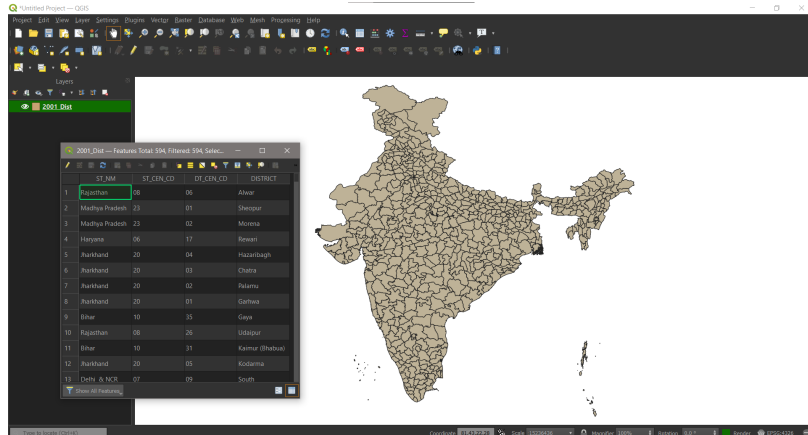
| Name                  | Date modified    | Type         | Size     |
|-----------------------|------------------|--------------|----------|
| IndiaBoundary.cpg     | 01-10-2020 12:08 | CPG File     | 1 KB     |
| IndiaBoundary.dbf     | 01-10-2020 12:08 | DBF File     | 13 KB    |
| IndiaBoundary.prj     | 01-10-2020 12:08 | PRJ File     | 1 KB     |
| IndiaBoundary.sbn     | 01-10-2020 12:08 | SBN File     | 3 KB     |
| IndiaBoundary.sbx     | 01-10-2020 12:08 | SBX File     | 1 KB     |
| IndiaBoundary.shp     | 01-10-2020 12:08 | SHP File     | 6,810 KB |
| IndiaBoundary.shp.xml | 01-10-2020 12:08 | XML Document | 1 KB     |
| IndiaBoundary.shx     | 01-10-2020 12:08 | SHX File     | 3 KB     |

Source: <https://gisgeography.com/arcgis-shapefile-files-types-extensions/>

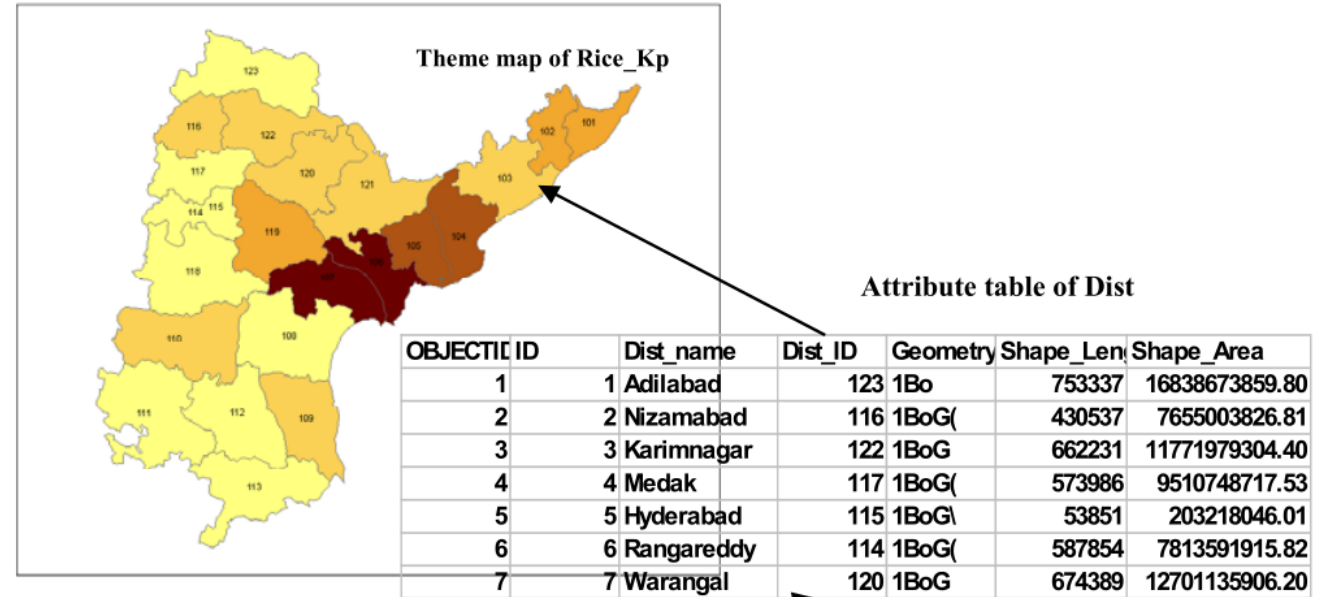
# Attribute data – attribute table

Attribute data are descriptive data of point, line and area features.

For points, this may be the name of the location, its elevation, etc. For lines attribute data could be the name of a road etc.



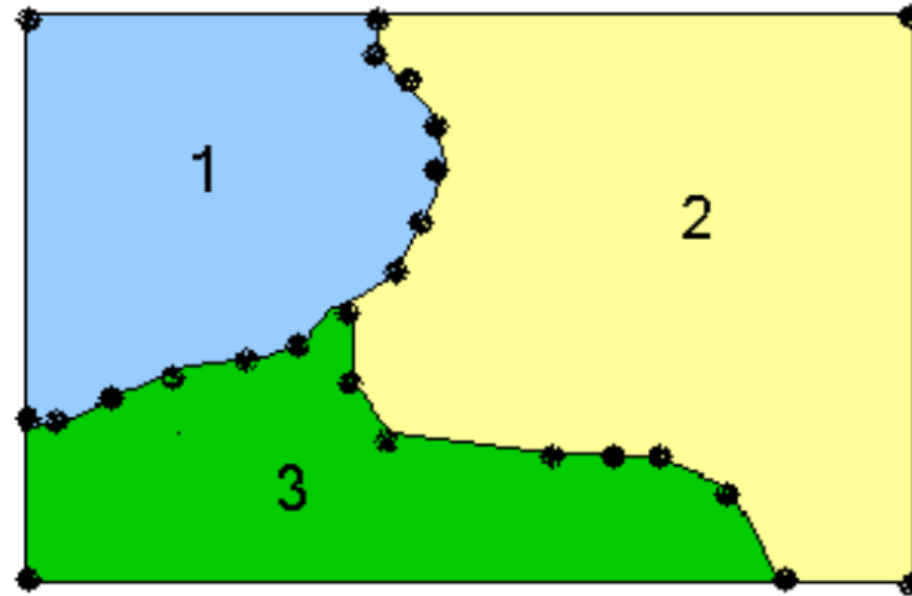
## LINKING SPATIAL AND ATTRIBUTE DATA



Rice\_1995 table

| OBJECTID | DISTID | DISTNAME   | NO_ | YEAR_1995 | RICEKA | RICEKP | RICERA | RICERP |
|----------|--------|------------|-----|-----------|--------|--------|--------|--------|
| 23       | 123    | Adilabad   | 113 | 1995      | 63     | 64     | 7      | 19     |
| 16       | 116    | Nizamabad  | 78  | 1995      | 102    | 206    | 34     | 84     |
| 22       | 122    | Karimnagar | 108 | 1995      | 104    | 260    | 88     | 252    |
| 17       | 117    | Medak      | 83  | 1995      | 64     | 111    | 41     | 78     |
| 15       | 115    | Hyderabad  | 73  | 1995      | 1      | 1      | 1      | 1      |
| 14       | 114    | Rangareddi | 68  | 1995      | 22     | 47     | 18     | 35     |

# Spatial data Generation in Vector Format



Adopted from  
FAO

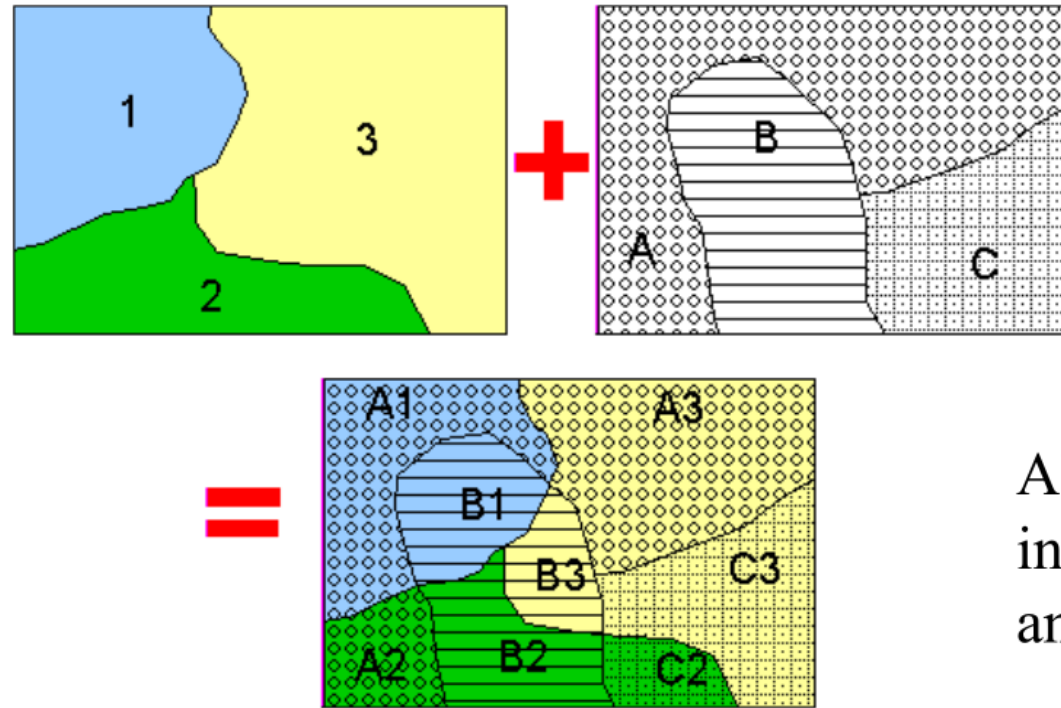
- Discretize lines into points (nodes) and digitize as straight-line segments called vectors or arcs.
- Data of X,Y coordinates of points and vectors and their connections (topology) are generated and stored in a database for areas, geometry (area, perimeter) data are generated
- points, lines and areas have independent database tables
- add attribute data to database



# Geographic Analysis

Overlays of thematic maps,  
Creation of buffers,  
Calculations of lengths and  
areas.

## Map Layer Overlay

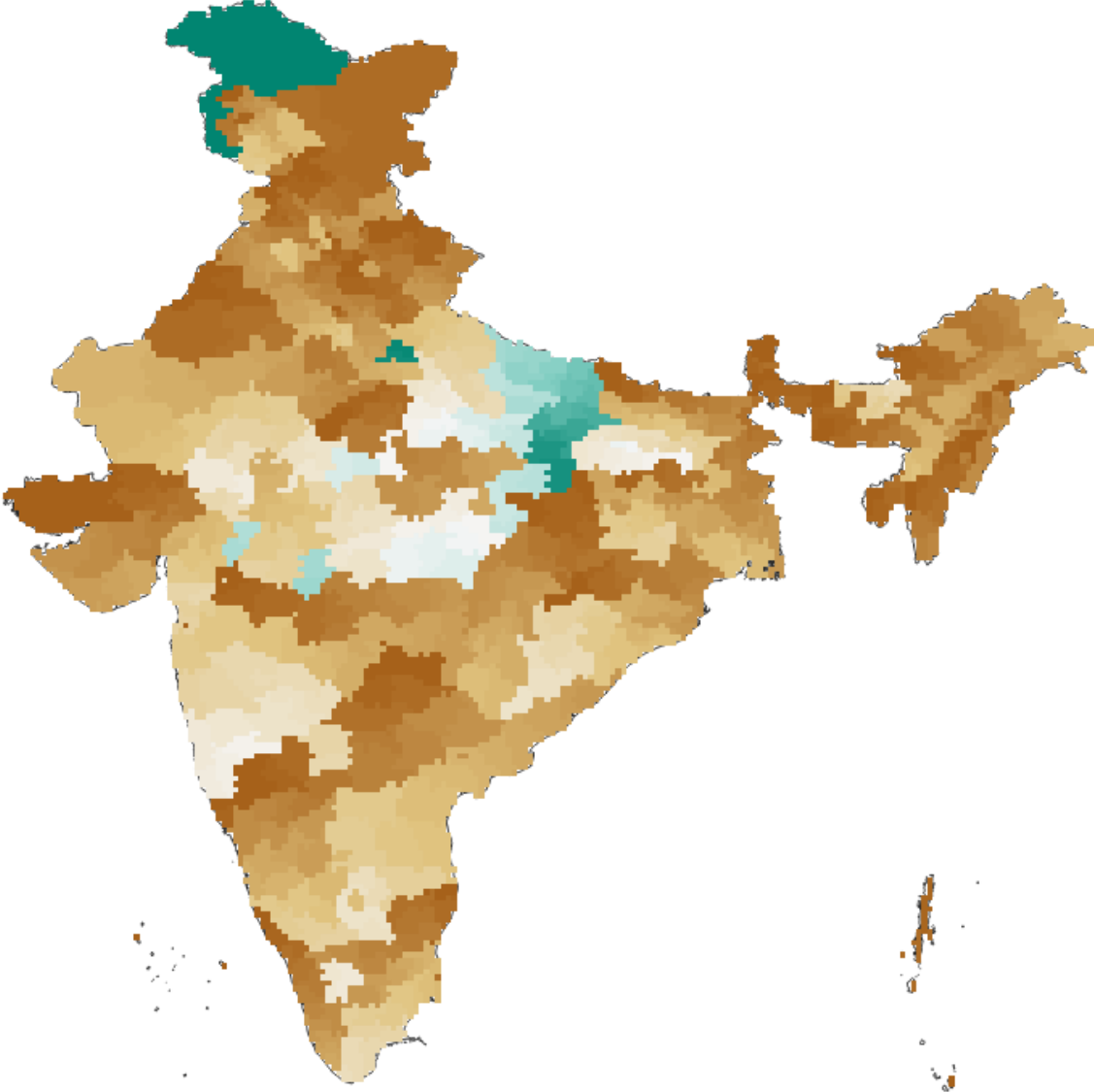


All layers must be  
in same projection  
and scale

Overlay generates homogenous units – eg. agroecozones

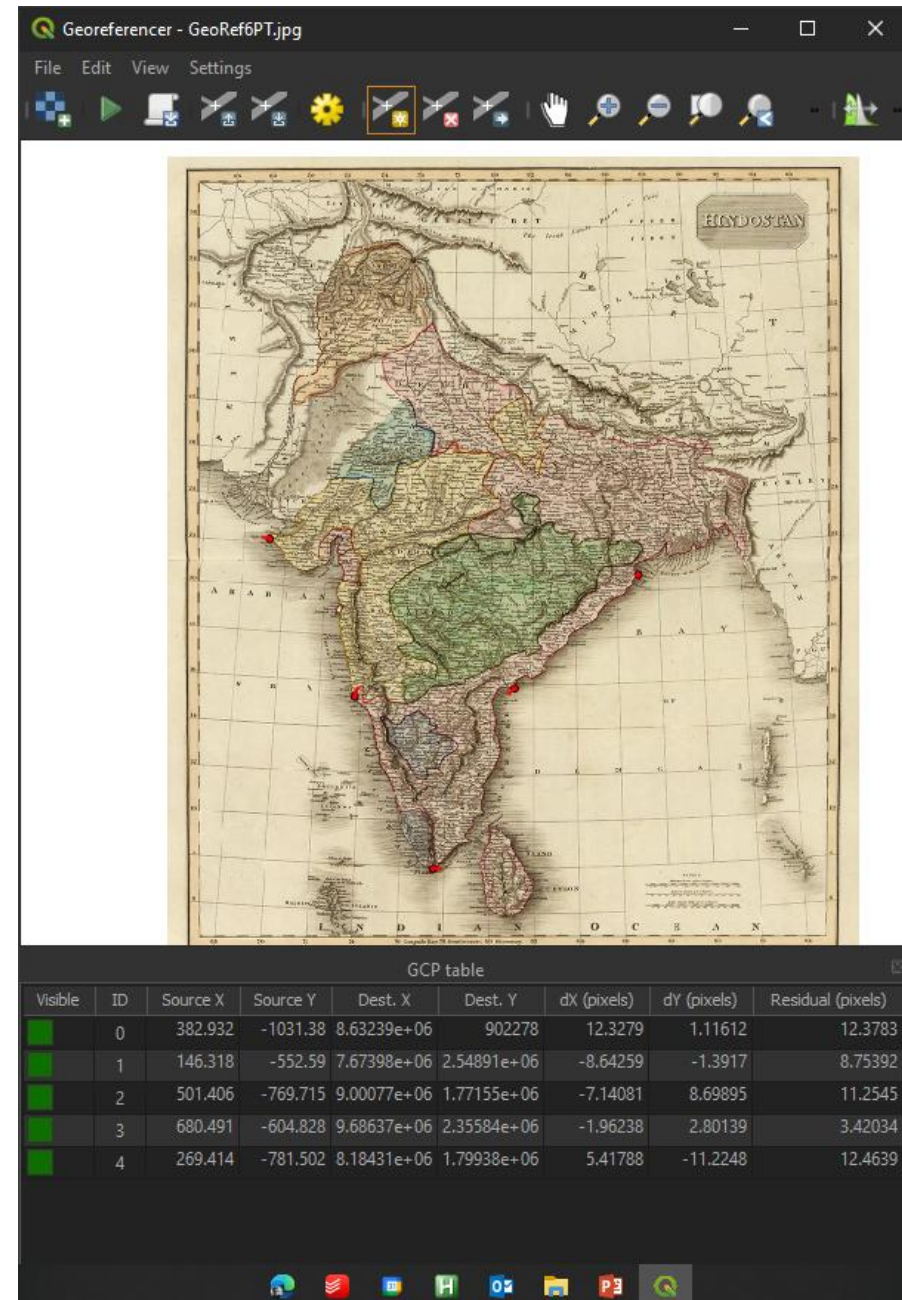
Source: FAO

# Geographic Analysis



# Georeferencing

- Georeferencing means that the internal coordinate system of a map or aerial photo image can be related to a geographic coordinate system.
- Georeferencing means to associate a digital image file with locations in physical space.
- The relevant coordinate transforms are typically stored within the image file (GeoPDF and GeoTIFF are examples)





# Flood evacuation zone analysis

Project Edit View Layer Settings Plugins Vector Raster Database Web Processing Help

Browser

- Project home
- Home
- Favourites
- C:/
- F:/
- MSSQL
- Oracle
- PostGIS
- Spatialite
- OWS

Layers

- BuildingCentroids
- Inundated Buildings
- CommBdry
- RailCL
- Water
- All Buildings
- Road
- Coastline
- flow depth
- flow depth copy
- 0.367903
- 2.939627
- 5.511351
- 8.083076
- 10.654800
- tsunami height
- PMMF
- PMF
- froude number
- flow speed

Point Sampling Tool

General Fields About

Layer containing sampling points:  
BuildingCentroids

Layers with fields/bands to get values from:

- Water : orgMDId (polygon)
- Water : -\Z:æ\* (polygon)
- Water : Ž•É (polygon)
- Water : -¼ı (polygon)
- Water : cost (polygon)
- flow depth copy : Band 1 (raster)

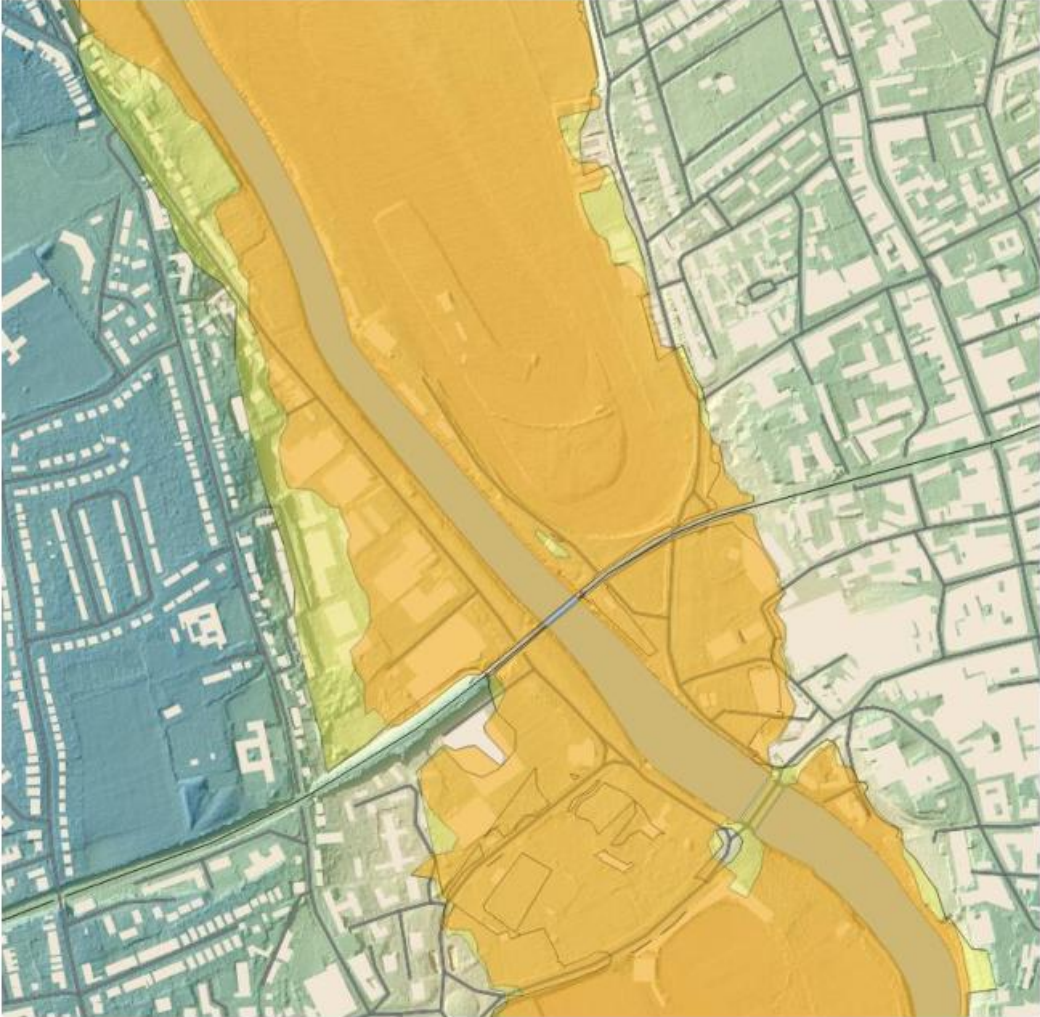
Output point vector layer:  
fumiaysu-Kesenuma/08. Inundated Buildings/Point Sampling Data.shp

Add created layer to the TOC

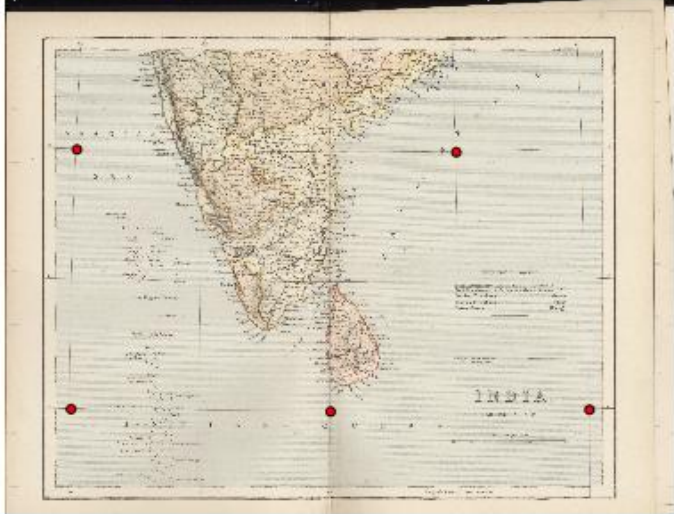
Status:  
Complete the input fields and press OK...

Coordinate: 66247.1,-122468.4 Scale: 1:1,287 Rotation: 0.0  Render EPSG:2452 (OTF)

# QGIS Flood Risk Mapping Walkthrough



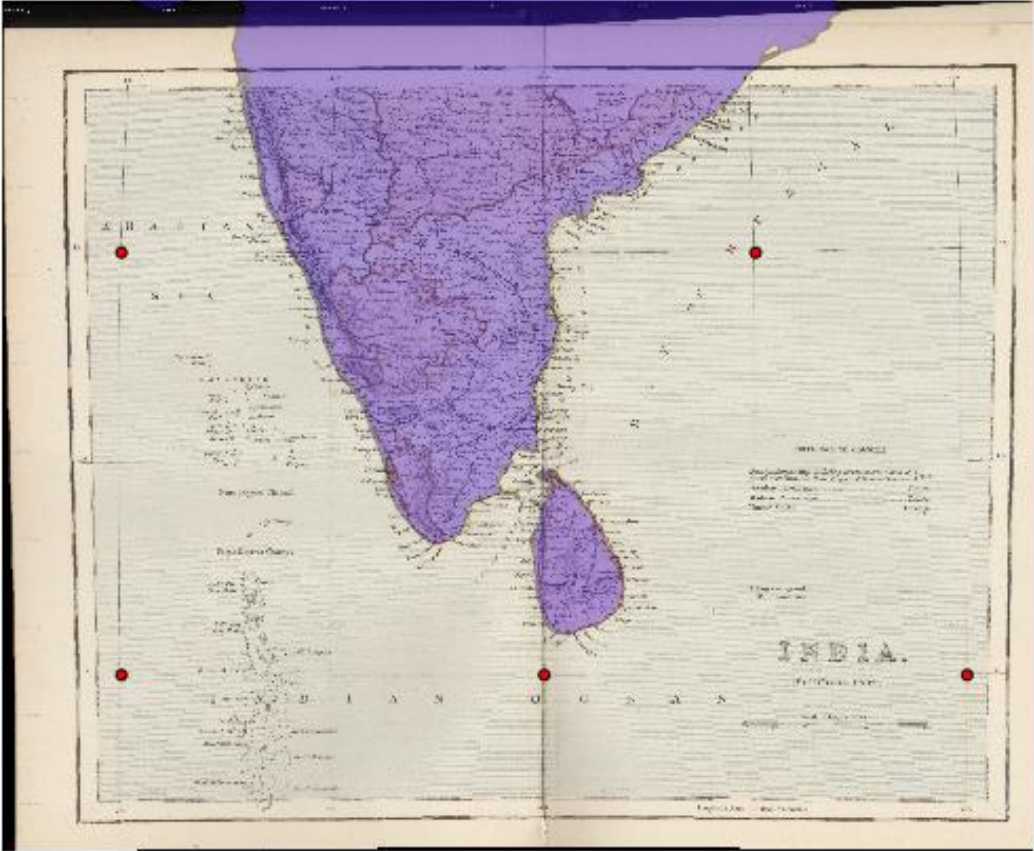
# Georeferencing raster in QGIS



File Edit View Settings Help

64.01, 17.60

| on/off                              | id | srcX    | srcY     | dstX  | dstY  | dX[pixels] | dY[pixels] | residual[pixels] |
|-------------------------------------|----|---------|----------|-------|-------|------------|------------|------------------|
| <input checked="" type="checkbox"/> | 0  | 416.76  | -895.21  | 70.00 | 15.00 | 0.00       | 0.00       | 0.00             |
| <input checked="" type="checkbox"/> | 1  | 2664.84 | -910.74  | 85.00 | 15.00 | 0.00       | 0.00       | 0.00             |
| <input checked="" type="checkbox"/> | 2  | 381.64  | -2431.93 | 70.00 | 5.00  | 0.00       | 0.00       | 0.00             |
| <input checked="" type="checkbox"/> | 3  | 3454.12 | -2435.80 | 90.00 | 5.00  | 0.00       | 0.00       | 0.00             |
| <input checked="" type="checkbox"/> | 4  | 1919.70 | -2446.69 | 80.00 | 5.00  | 0.00       | 0.00       | 0.00             |



64.01, 17.60

Scale 1:18486702

Render EPSG:4326

# QGIS: A Free and Open-Source Geographic Information System

QGIS is a free and open-source cross-platform desktop geographic information system (GIS) application that supports viewing, editing, printing, and analysis of geospatial data.

- Hydrological Modeling
- Spatial Analysis of Water Features
- Water Quality Monitoring
- Drought Analysis

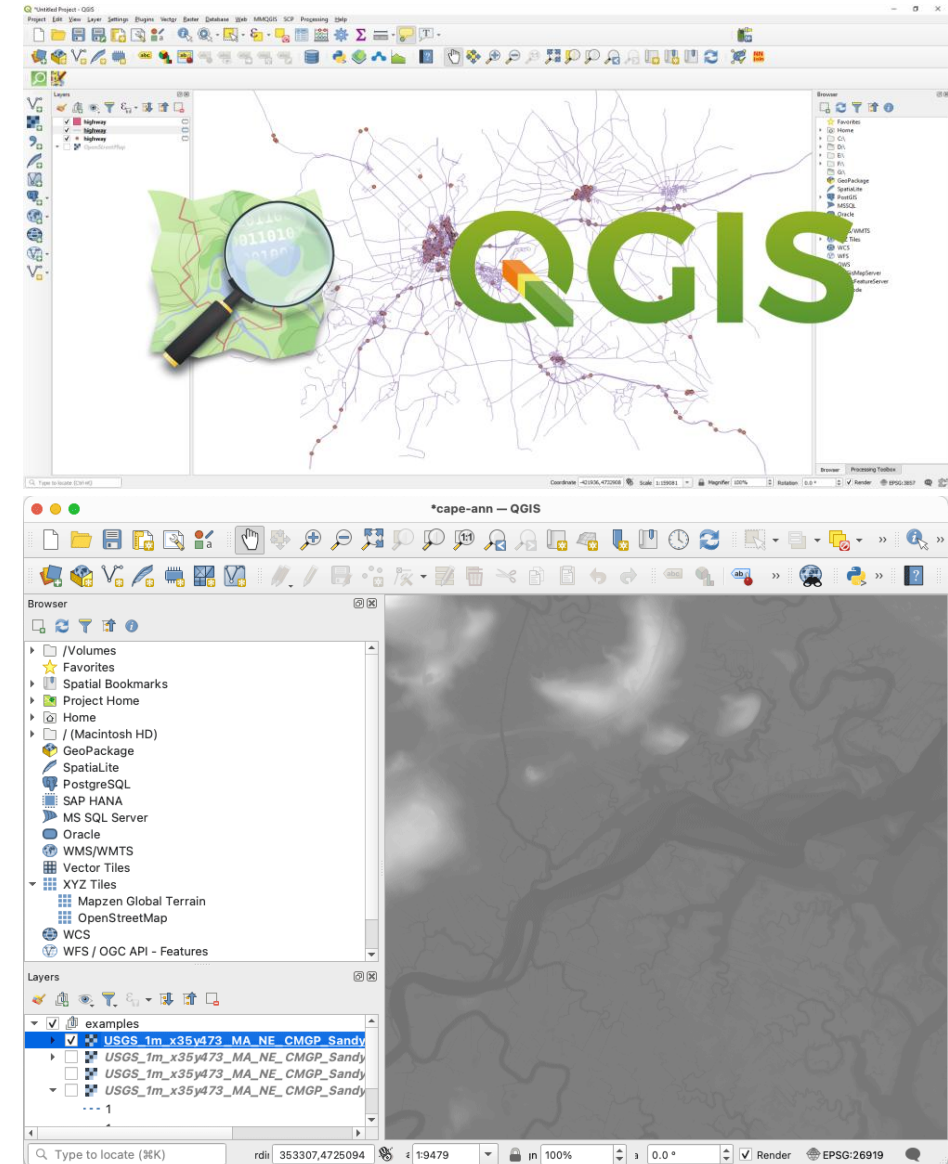


Image Source: <https://www.osgeo.org/>

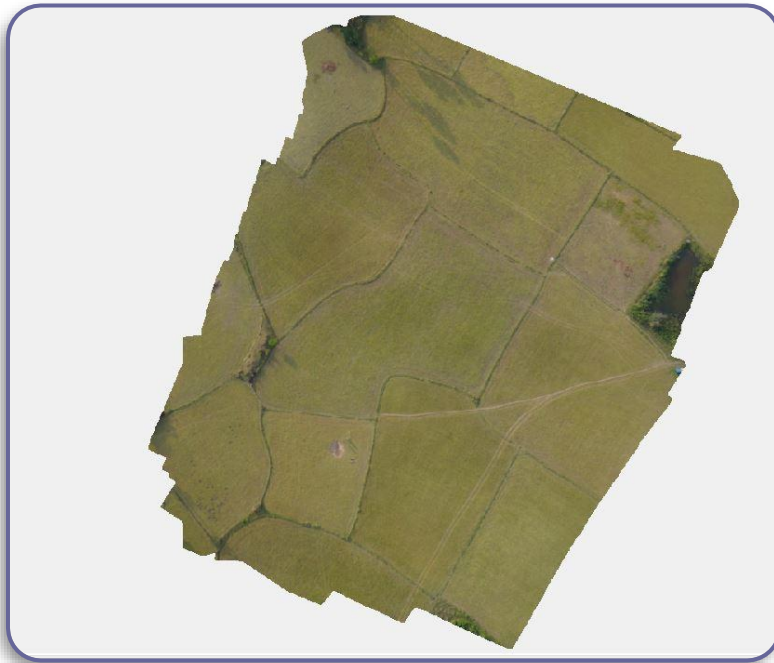


# Post processed data with Emlid Studio, Agisoft Metashape, and Pix4D

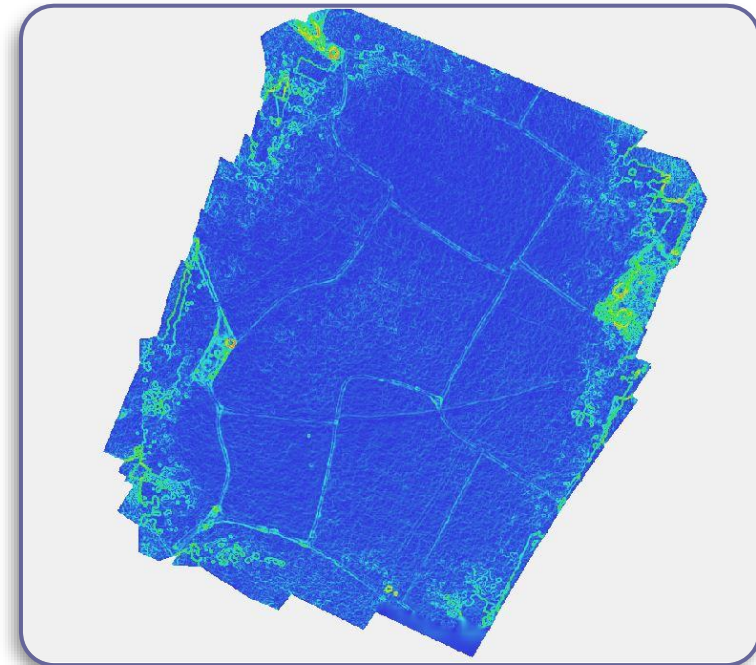
Emlid Studio is a cross-platform desktop application designed specifically for Georeferencing<sup>1</sup> the images (from Main sensor)<sup>2</sup>

Pix4D to generates 3D spatial data, Ortho-mosaic, and DEM.

**Ortho-mosaic**



**Digital elevation model**



1: Georeferencing or georegistration is a type of coordinate transformation that binds a digital raster image or vector database that represents a geographic space to a spatial reference system

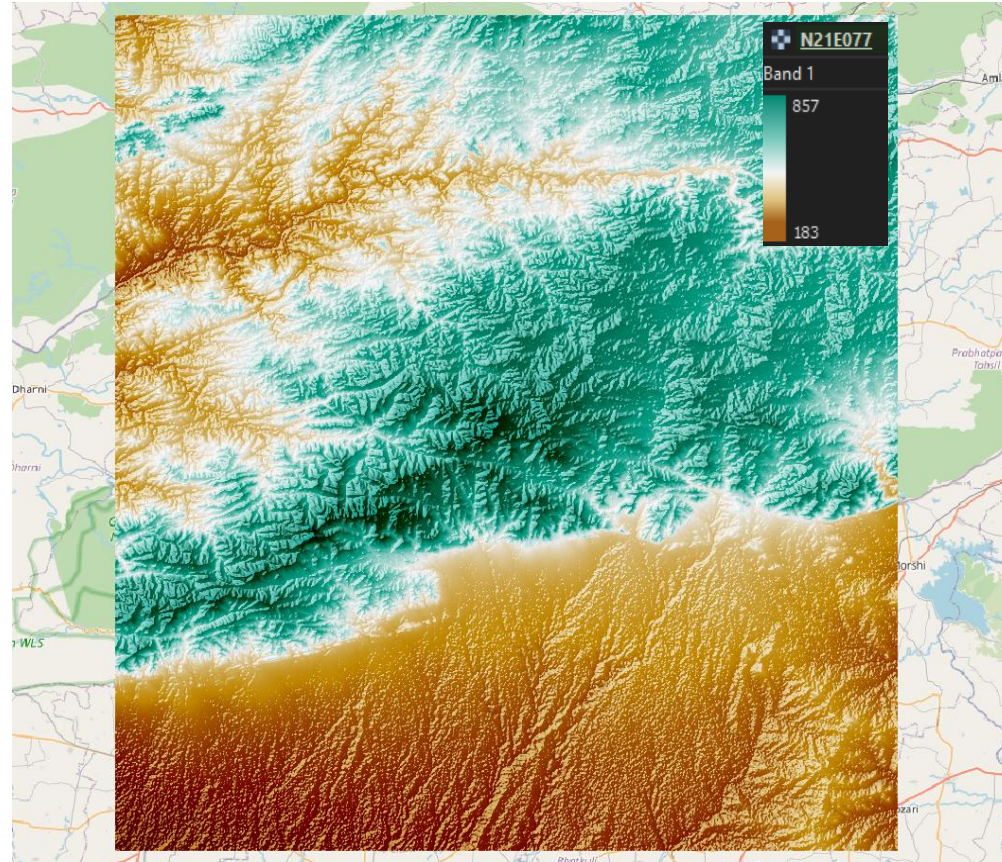
2: <https://docs.emlid.com/emlid-studio/>

# A Digital Elevation Model (DEM)

A Digital Elevation Model (DEM) is a representation of **the bare ground (bare earth) topographic surface** of the earth

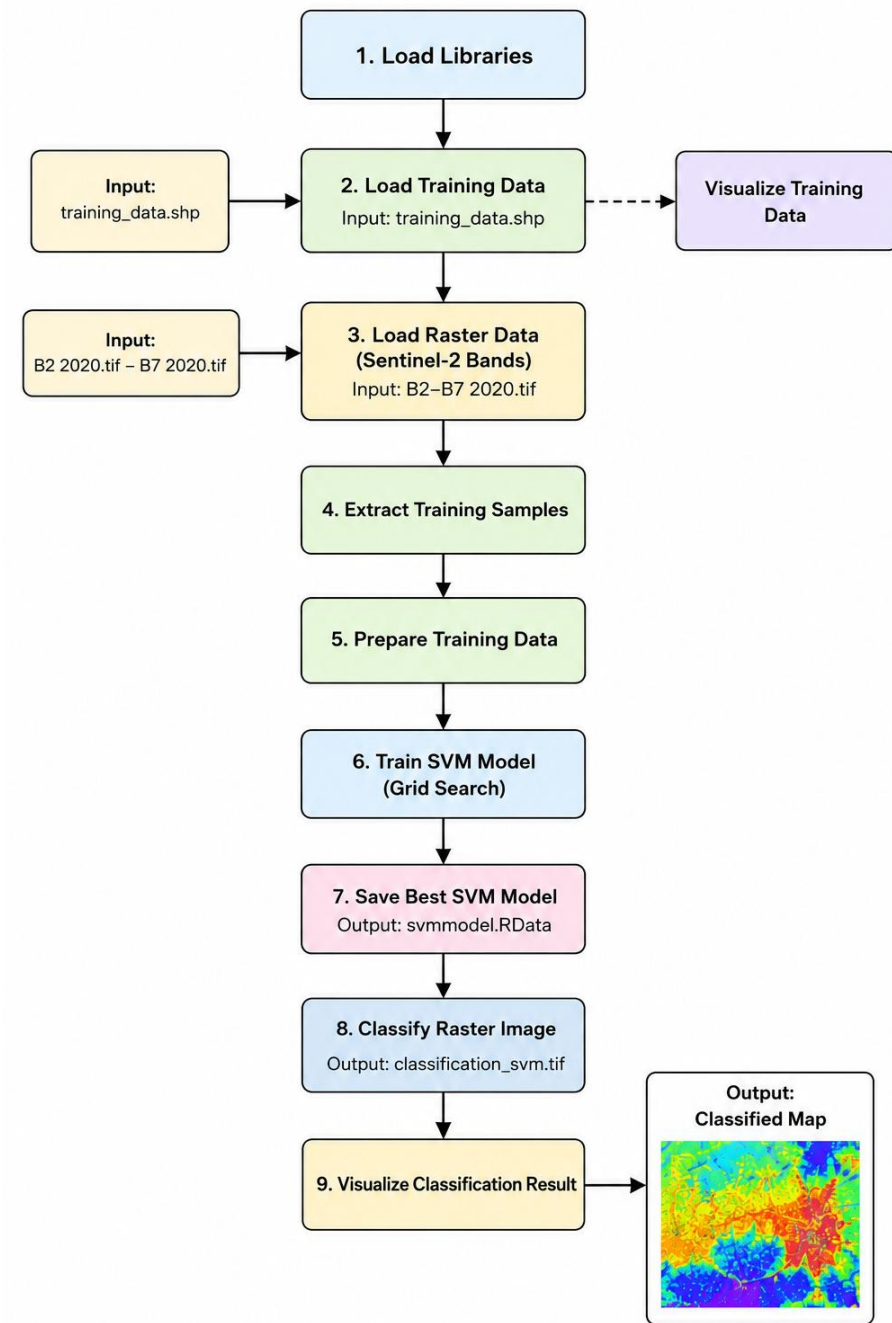
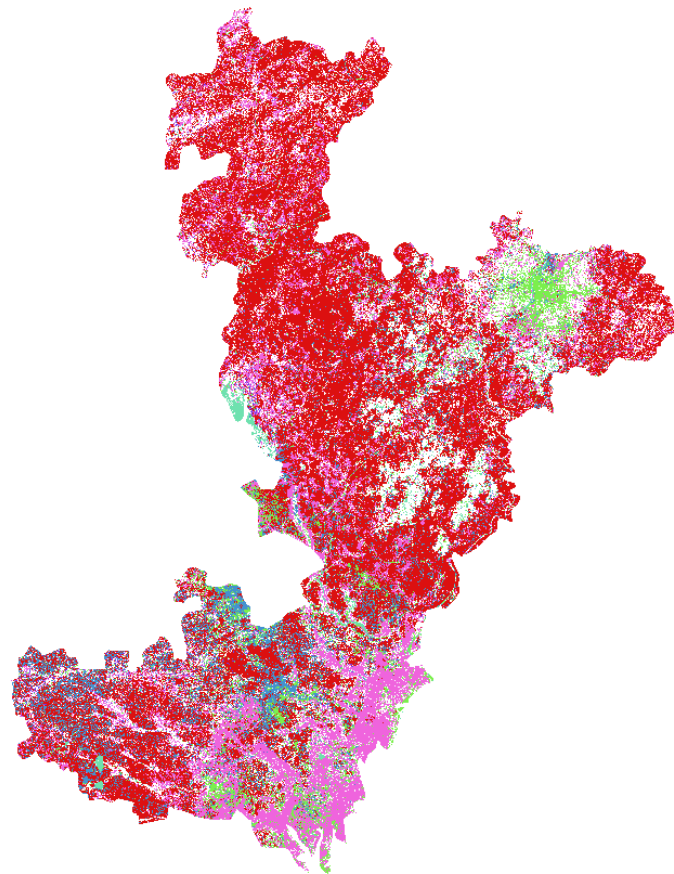
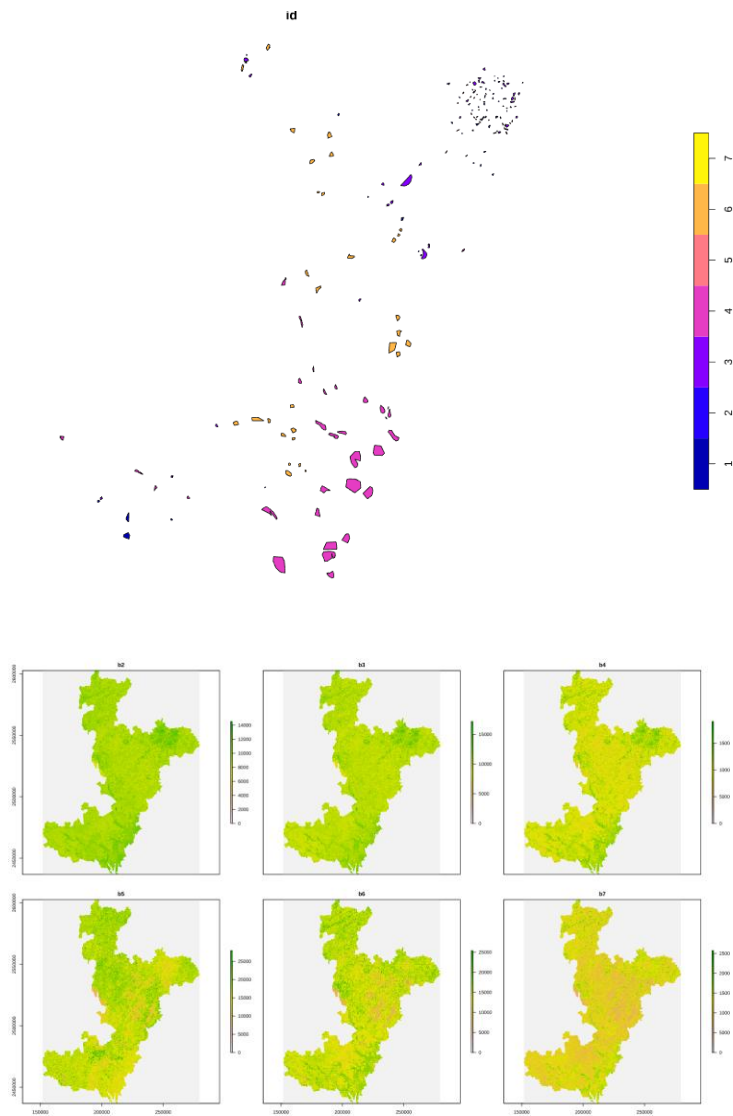
The built (power lines, buildings, and towers) and natural (trees and other types of vegetation) aren't included in a DEM.

- Hydrologic Modeling
- Terrain Stability
- Soil Mapping
- Land use and Land cover

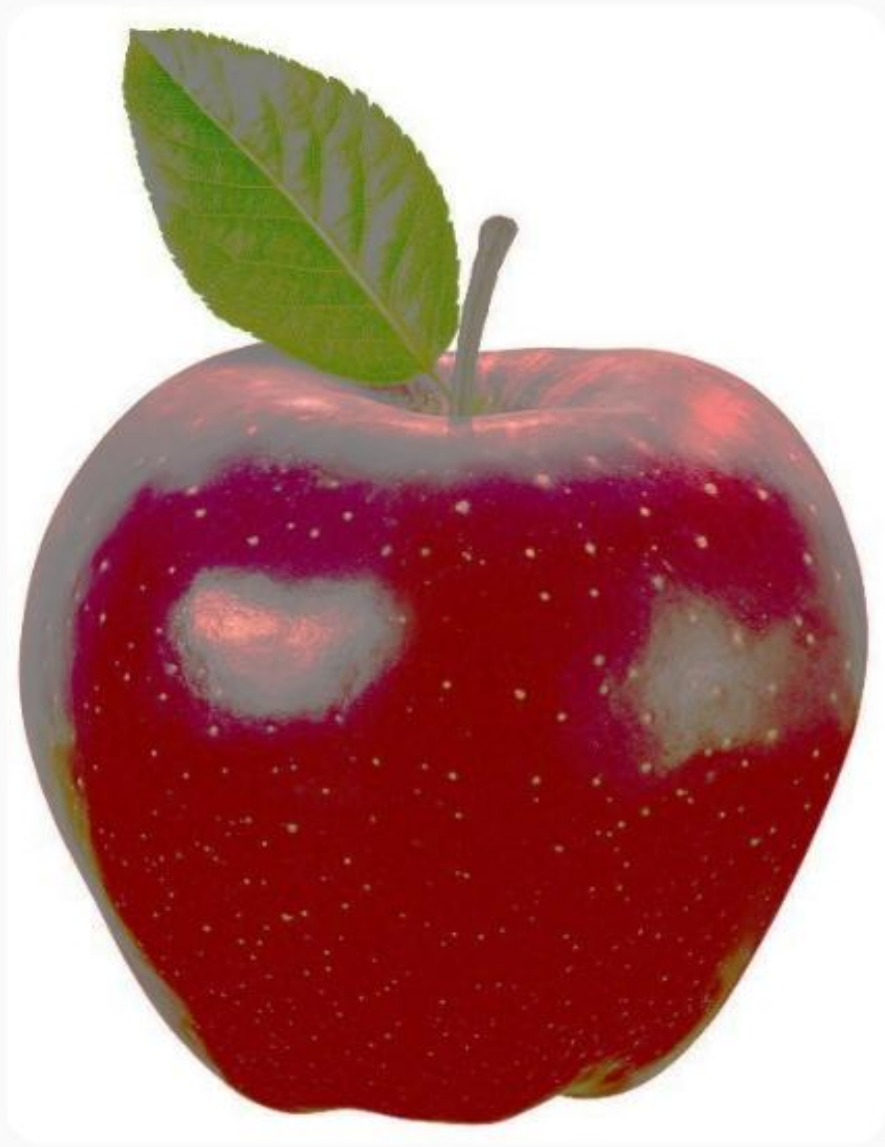


Source: [DEM, DSM & DTM: Elevation Models in GIS](#)

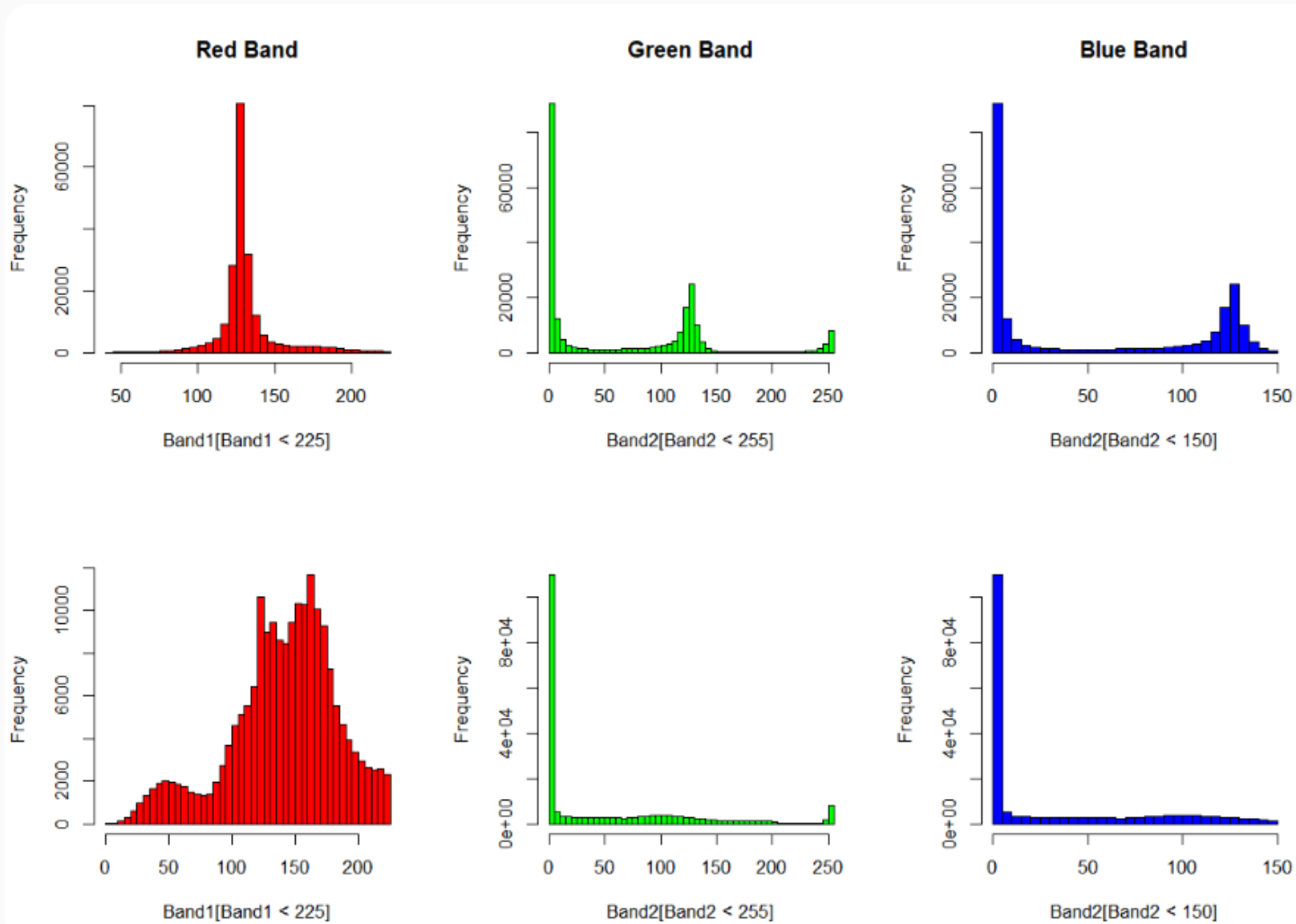
# Image classification



# Sampe image: An apple



# Linear Contrast Enhancement

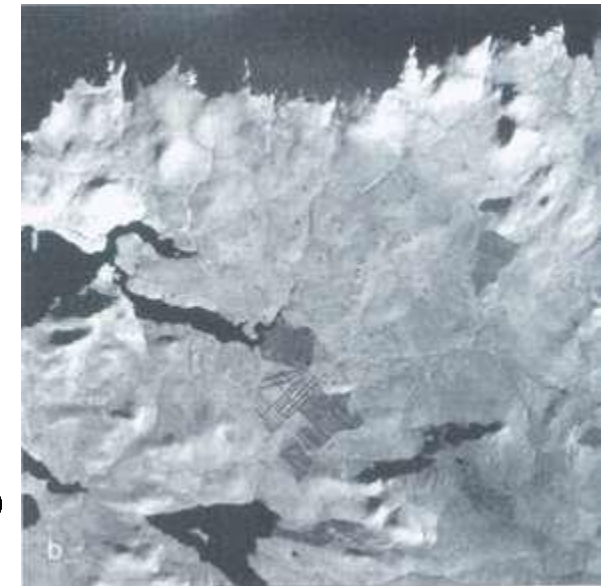
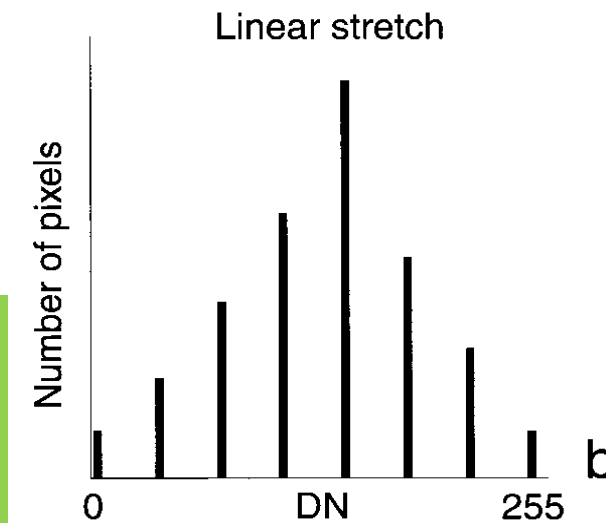
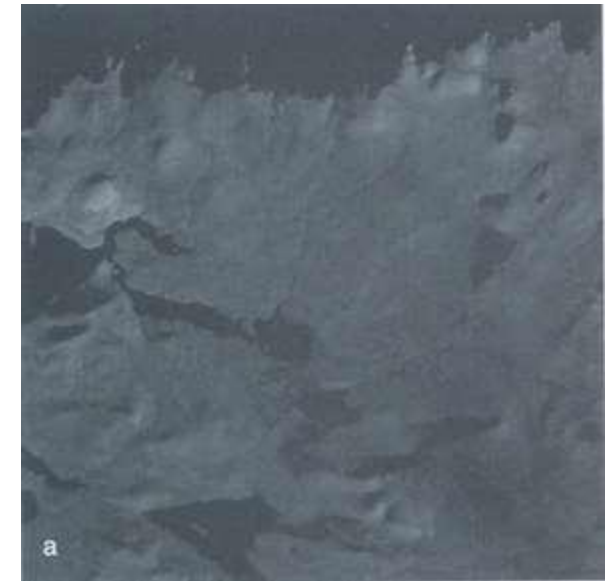
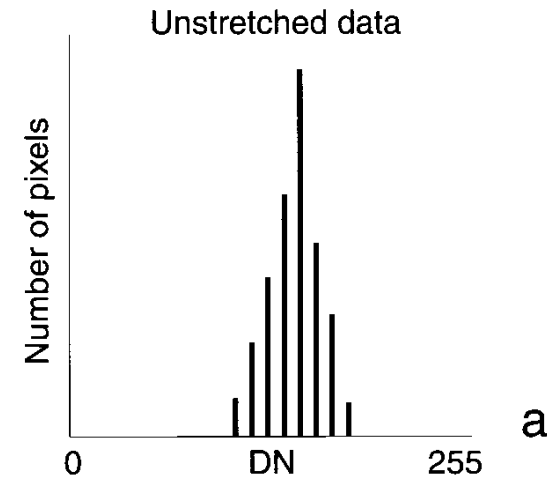


# Contrast Enhancement

1. Linear Contrast Enhancement
2. Non-Linear Contrast Enhancement

Displayed in an 8-bit system  
Image is vague  
DN values range from 60-158  
0-59 and 159-255 are not utilized

DN values are stretched to 0-255  
Contrast is improved  
Light tones appear lighter  
Dark tones appear darker



*Landsat TM Band-5*

## Histogram-Equalized Stretch

- DN values are enhanced based on their frequency in the original image.
- The 8-bit grayscale image shown has the following values:

|  |    |    |    |     |     |     |    |    |
|--|----|----|----|-----|-----|-----|----|----|
|  | 52 | 55 | 61 | 59  | 79  | 61  | 76 | 61 |
|  | 62 | 59 | 55 | 104 | 94  | 85  | 59 | 71 |
|  | 63 | 65 | 66 | 113 | 144 | 104 | 63 | 72 |
|  | 64 | 70 | 70 | 126 | 154 | 109 | 71 | 69 |
|  | 67 | 73 | 68 | 106 | 122 | 88  | 68 | 68 |
|  | 68 | 79 | 60 | 70  | 77  | 66  | 58 | 75 |
|  | 69 | 85 | 64 | 58  | 55  | 61  | 65 | 83 |
|  | 70 | 87 | 69 | 68  | 65  | 73  | 78 | 90 |

The histogram for this image is shown in the following table. Pixel values that have a zero count are excluded for the sake of brevity.

|     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 0   | 12  | 53  | 32  | 190 | 53  | 174 | 53  |
| 57  | 32  | 12  | 227 | 219 | 202 | 32  | 154 |
| 65  | 85  | 93  | 239 | 251 | 227 | 65  | 158 |
| 73  | 146 | 146 | 247 | 255 | 235 | 154 | 130 |
| 97  | 166 | 117 | 231 | 243 | 210 | 117 | 117 |
| 117 | 190 | 36  | 146 | 178 | 93  | 20  | 170 |
| 130 | 202 | 73  | 20  | 12  | 53  | 85  | 194 |
| 146 | 206 | 130 | 117 | 85  | 166 | 182 | 215 |

This *cdf* shows that the minimum value in the sub image is 52 and the maximum value is 154. The *cdf* of 64 for value 154 coincides with the number of pixels in the image. The *cdf* must be normalized to [0,255]. The general histogram equalization formula is:

$$h(v) = \text{round} \left( \frac{\text{cdf}(v) - \text{cdf}_{\min}}{(M \times N) - \text{cdf}_{\min}} \times (L - 1) \right)$$

$M \times N$  gives the image's number of pixels (for the example above 64, where  $M$  is width and  $N$  the height) and  $L$  is the number of grey levels used (in most cases, like this one, 256).

# Sample calculation

The equalization formula for the example scaling data from 0 to 255, inclusive, is:

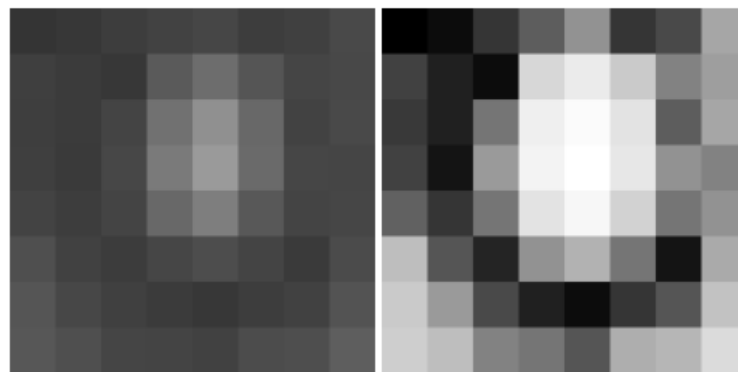
$$h(v) = \text{round} \left( \frac{\text{cdf}(v) - 1}{63} \times 255 \right)$$

For example, the cdf of 78 is 46. (The value of 78 is used in the bottom row of the 7th column.) The normalized value becomes

$$h(78) = \text{round} \left( \frac{46 - 1}{63} \times 255 \right) = \text{round} (0.714286 \times 255) = 182$$

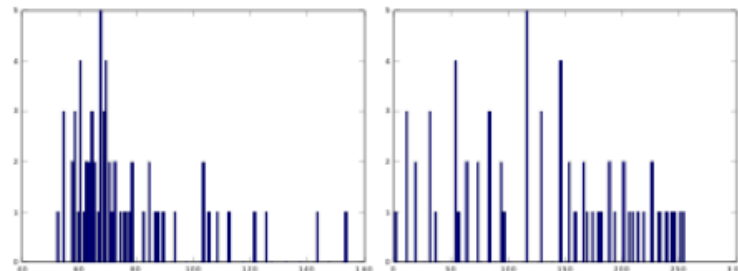


Microsoft Excel  
Worksheet



Original

Equalized



Histogram of Original image

Histogram of Equalized image

| v, Pixel Intensity | Count | cdf(v) | h(v), Equalized v |
|--------------------|-------|--------|-------------------|
| 52                 | 1     | 1      | 0                 |
| 55                 | 3     | 4      | 12                |
| 58                 | 2     | 6      | 20                |
| 59                 | 3     | 9      | 32                |
| 60                 | 1     | 10     | 36                |
| 61                 | 4     | 14     | 53                |
| 62                 | 1     | 15     | 57                |
| 63                 | 2     | 17     | 65                |
| 64                 | 2     | 19     | 73                |
| 65                 | 3     | 22     | 85                |
| 66                 | 2     | 24     | 93                |
| 67                 | 1     | 25     | 97                |
| 68                 | 5     | 30     | 117               |
| 69                 | 3     | 33     | 130               |
| 70                 | 4     | 37     | 146               |
| 71                 | 2     | 39     | 154               |
| 72                 | 1     | 40     | 158               |

# Hands on QGIS

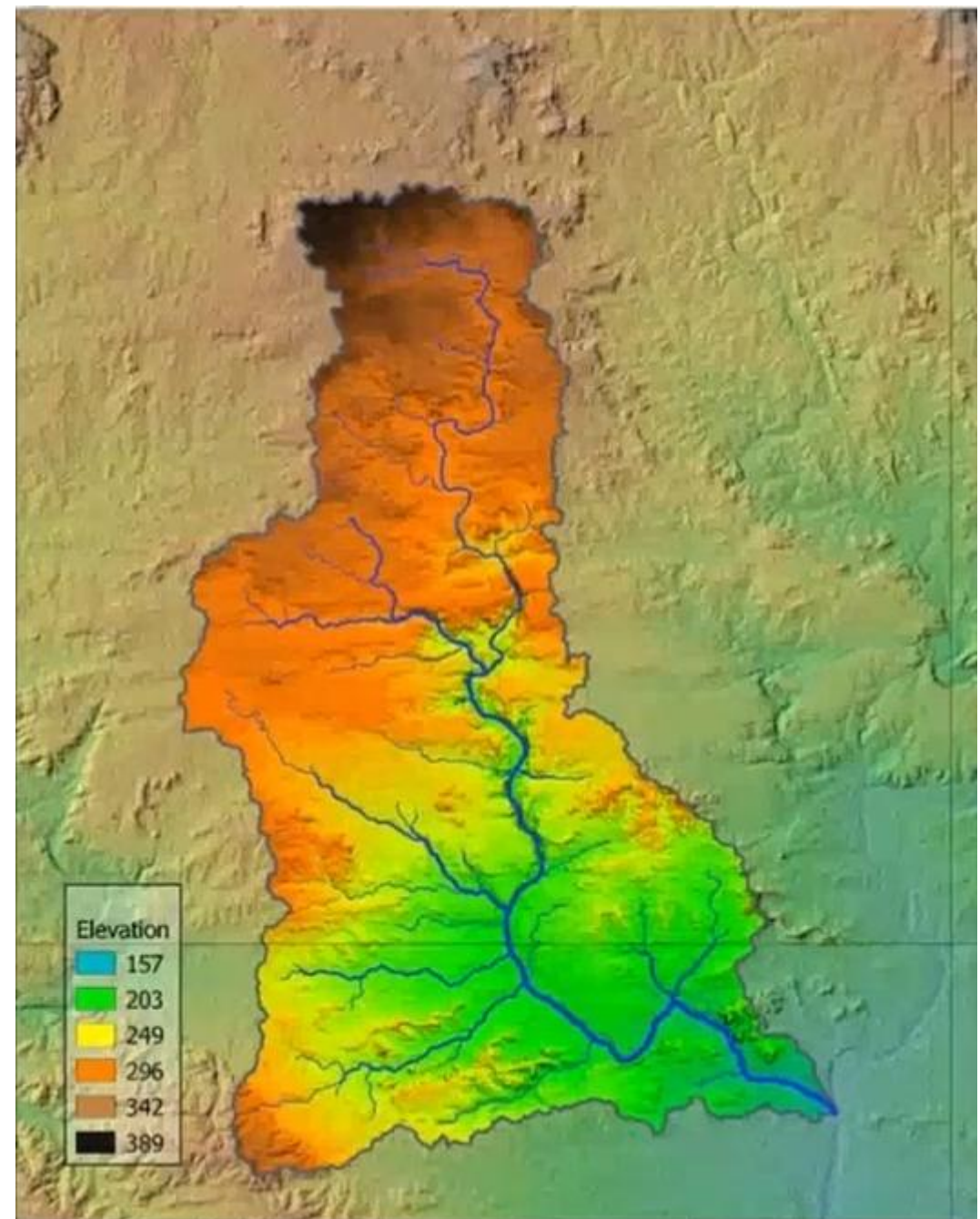
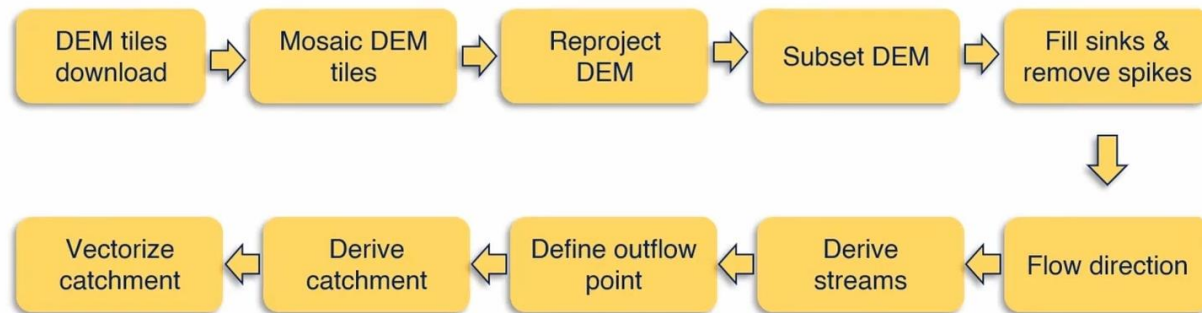
## Basic operation in QGIS

1. Flight Plan in QGIS
2. Raster manipulation – TCC, FCC, Crop, Reproject, Mask, DEM, Contour
  1. DEM derivatives:
    1. Slope
    2. Aspect
    3. Hillshade
    4. Orthomosaic visualization
3. Vector manipulation
  1. Point, line, polygon,
  2. Attribute table editing
4. Point Cloud Visualization
5. Area/perimeter calculation
6. GPS point import
7. Print layout

# Hydrological Analysis

## Catchment and stream network delineation with QGIS

<https://www.youtube.com/watch?v=pp6NX5lyx54>



## Reference

- [1] There are lots of useful tutorials and guides available on the [QGIS tutorial website](#), but the [Flood Risk Mapping Practical](#) on this site gives a good introduction to some of the basic features and functions.
- [2] Tomaszewski, Brian. *Geographic Information Systems (GIS) for Disaster Management*, n.d.
- [3] Shi, P., Kasperson, R. (Eds.), 2015. *World Atlas of Natural Disaster Risk*, IHDP/Future Earth-Integrated Risk Governance Project Series. Springer Berlin Heidelberg, Berlin, Heidelberg.  
<https://doi.org/10.1007/978-3-662-45430-5>



# Hi, I'm Ankit Deshmukh

= ☺ =

Academician | Water Resource |  
Hydrologic Modeling  
Geospatial Analysis | Data  
Analysis | Freelancing



About me

Updates

Archive

## About my research

- My fields of interest are:
- Computational Hydrology,
- Water resource management
- Understating the catchment response under anthropogenic changes.


My specialization is on: **"The approaches to identify the catchment vulnerability to environmental changes."**


My current research focuses on the development of a Physio-climatic catchment characteristics dataset for the Indian subcontinent that can be utilized for prediction in the ungauged basins. I possess a strong understanding of GIS processing and am efficient in Geo-spatial analysis.


I am highly motivated in the field of data analysis (finding meaningful insights in data and ML), skilled in programming with R, MATLAB, and Python scripting.

## Reach out to me:

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